

# IgH EtherCAT master Reference Manual

1.1

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# Chapter 1

## The IgH EtherCAT master

### 1.1 General information

This HTML contains the complete code documentation.

The API documentations are in the `modules` section.

For information how to build and install, see the `INSTALL` file in the source root.

### 1.2 Contact

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### 1.3 License

```
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```

code, have to sign an agreement to guarantee that products using software based on IgH EtherCAT master stay compatible with the actual EtherCAT specification (which are released themselves as an open standard) as the (only) precondition to have the right to use EtherCAT Technology, IP and trade marks.



## Chapter 2

# IgH EtherCAT master Module Index

### 2.1 IgH EtherCAT master Modules

Here is a list of all modules:

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## Chapter 3

# IgH EtherCAT master Directory Hierarchy

### 3.1 IgH EtherCAT master Directories

This directory hierarchy is sorted roughly, but not completely, alphabetically:

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master . . . . .	27



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## IgH EtherCAT master Hierarchical Index

### 4.1 IgH EtherCAT master Class Hierarchy

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<b>ec_sii_pdo_t</b> (PDO description (EEPROM)) . . . . .	49
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<b>ec_sii_sync_t</b> (Sync manager configuration (EEPROM)) . . . . .	51
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<b>ec_stats_t</b> (Cyclic statistics) . . . . .	56
<b>ec_varsize_t</b> (Variable-sized field information) . . . . .	57





## Chapter 6

# IgH EtherCAT master File Index

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<b>domain.h</b> (EtherCAT domain structure ) . . . . .	82
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## Chapter 7

# IgH EtherCAT master Page Index

### 7.1 IgH EtherCAT master Related Pages

Here is a list of all related documentation pages:

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# Chapter 8

## IgH EtherCAT master Module Documentation

### 8.1 EtherCAT realtime interface

#### 8.1.1 Detailed Description

EtherCAT interface for realtime modules.

This interface is designed for realtime modules that want to use EtherCAT. There are functions to request a master, to map process data, to communicate with slaves via CoE and to configure and activate the bus.

#### Functions

- **ec\_slave\_t \* ecrt\_domain\_register\_pdo** (**ec\_domain\_t** \*domain, const char \*address, uint32\_t vendor\_id, uint32\_t product\_code, uint16\_t pdo\_index, uint8\_t pdo\_subindex, void \*\*data\_ptr)  
*Registers a PDO in a domain.*
- **int ecrt\_domain\_register\_pdo\_list** (**ec\_domain\_t** \*domain, const **ec\_pdo\_reg\_t** \*pdos)  
*Registers a bunch of data fields.*
- **void ecrt\_domain\_process** (**ec\_domain\_t** \*domain)  
*Processes received process data and requeues the domain datagram(s).*
- **int ecrt\_domain\_state** (const **ec\_domain\_t** \*domain)  
*Returns the state of a domain.*
- **ec\_domain\_t \* ecrt\_master\_create\_domain** (**ec\_master\_t** \*master)  
*Creates a domain.*
- **int ecrt\_master\_activate** (**ec\_master\_t** \*master)  
*Configures all slaves and leads them to the OP state.*
- **void ecrt\_master\_deactivate** (**ec\_master\_t** \*master)  
*Resets all slaves to INIT state.*

- void **ecrt\_master\_send** (**ec\_master\_t** \*master)  
*Asynchronous sending of datagrams.*
- void **ecrt\_master\_receive** (**ec\_master\_t** \*master)  
*Asynchronous receiving of datagrams.*
- void **ecrt\_master\_prepare** (**ec\_master\_t** \*master)  
*Prepares synchronous IO.*
- void **ecrt\_master\_run** (**ec\_master\_t** \*master)  
*Does all cyclic master work.*
- **ec\_slave\_t** \* **ecrt\_master\_get\_slave** (const **ec\_master\_t** \*master, const char \*address)  
*Translates an ASCII coded bus-address to a slave pointer.*
- void **ecrt\_master\_callbacks** (**ec\_master\_t** \*master, int(\*request\_cb)(void \*), void(\*release\_cb)(void \*), void \*cb\_data)  
*Sets the locking callbacks.*
- **ec\_master\_t** \* **ecrt\_request\_master** (unsigned int master\_index)  
*Reserves an EtherCAT master for realtime operation.*
- void **ecrt\_release\_master** (**ec\_master\_t** \*master)  
*Releases a reserved EtherCAT master.*
- int **ecrt\_slave\_conf\_sdo8** (**ec\_slave\_t** \*slave, uint16\_t sdo\_index, uint8\_t sdo\_subindex, uint8\_t value)
- int **ecrt\_slave\_conf\_sdo16** (**ec\_slave\_t** \*slave, uint16\_t sdo\_index, uint8\_t sdo\_subindex, uint16\_t value)
- int **ecrt\_slave\_conf\_sdo32** (**ec\_slave\_t** \*slave, uint16\_t sdo\_index, uint8\_t sdo\_subindex, uint32\_t value)
- int **ecrt\_slave\_pdo\_size** (**ec\_slave\_t** \*slave, uint16\_t pdo\_index, uint8\_t pdo\_subindex, size\_t size)

## 8.1.2 Function Documentation

**8.1.2.1** **ec\_slave\_t**\* **ecrt\_domain\_register\_pdo** (**ec\_domain\_t** \* domain, const char \* address, uint32\_t vendor\_id, uint32\_t product\_code, uint16\_t pdo\_index, uint8\_t pdo\_subindex, void \*\* data\_ptr)

Registers a PDO in a domain.

- If *data\_ptr* is NULL, the slave is only validated.

**Returns:**

pointer to the slave on success, else NULL

**Parameters:**

*domain* EtherCAT domain

*address* ASCII address of the slave, see **ecrt\_master\_get\_slave()**(p. 19)

*vendor\_id* vendor ID  
*product\_code* product code  
*pdo\_index* PDO index  
*pdo\_subindex* PDO subindex  
*data\_ptr* address of the process data pointer

Definition at line 416 of file domain.c.

### 8.1.2.2 int ecrt\_domain\_register\_pdo\_list (ec\_domain\_t \* domain, const ec\_pdo\_reg\_t \* pdos)

Registers a bunch of data fields.

Caution! The list has to be terminated with a NULL structure ({}).

#### Returns:

0 in case of success, else < 0

#### Parameters:

*domain* EtherCAT domain  
*pdos* array of PDO registrations

Definition at line 485 of file domain.c.

### 8.1.2.3 void ecrt\_domain\_process (ec\_domain\_t \* domain)

Processes received process data and requeues the domain datagram(s).

#### Parameters:

*domain* EtherCAT domain

Definition at line 512 of file domain.c.

### 8.1.2.4 int ecrt\_domain\_state (const ec\_domain\_t \* domain)

Returns the state of a domain.

#### Returns:

0 if all datagrams were received, else -1.

#### Parameters:

*domain* EtherCAT domain

Definition at line 555 of file domain.c.

### 8.1.2.5 ec\_domain\_t\* ecrt\_master\_create\_domain (ec\_master\_t \* master)

Creates a domain.

#### Returns:

pointer to new domain on success, else NULL

**Parameters:**

*master* master

Definition at line 1112 of file master.c.

**8.1.2.6 int ecrt\_master\_activate (ec\_master\_t \* *master*)**

Configures all slaves and leads them to the OP state.

Does the complete configuration and activation for all slaves. Sets sync managers and FMMUs, and does the appropriate transitions, until the slave is operational.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*master* EtherCAT master

Definition at line 1158 of file master.c.

**8.1.2.7 void ecrt\_master\_deactivate (ec\_master\_t \* *master*)**

Resets all slaves to INIT state.

**Parameters:**

*master* EtherCAT master

Definition at line 1209 of file master.c.

**8.1.2.8 void ecrt\_master\_send (ec\_master\_t \* *master*)**

Asynchronous sending of datagrams.

**Parameters:**

*master* EtherCAT master

Definition at line 1262 of file master.c.

**8.1.2.9 void ecrt\_master\_receive (ec\_master\_t \* *master*)**

Asynchronous receiving of datagrams.

**Parameters:**

*master* EtherCAT master

Definition at line 1289 of file master.c.



**8.1.2.10 void ecrt\_master\_prepare (ec\_master\_t \* master)**

Prepares synchronous IO.

Queues all domain datagrams and sends them. Then waits a certain time, so that **ecrt\_master\_receive()**(p. 18) can be called securely.

**Parameters:**

*master* EtherCAT master

Definition at line 1326 of file master.c.

**8.1.2.11 void ecrt\_master\_run (ec\_master\_t \* master)**

Does all cyclic master work.

**Parameters:**

*master* EtherCAT master

Definition at line 1354 of file master.c.

**8.1.2.12 ec\_slave\_t\* ecrt\_master\_get\_slave (const ec\_master\_t \* master, const char \* address)**

Translates an ASCII coded bus-address to a slave pointer.

These are the valid addressing schemes:

- "X" = the X. slave on the bus,
- "X:Y" = the Y. slave after the X. branch (bus coupler),
- "#X" = the slave with alias X,
- "#X:Y" = the Y. slave after the branch (bus coupler) with alias X. X and Y are zero-based indices and may be provided in hexadecimal or octal notation (with respective prefix).

**Returns:**

pointer to the slave on success, else NULL

**Parameters:**

*master* Master

*address* address string

Definition at line 1378 of file master.c.

**8.1.2.13 void ecrt\_master\_callbacks (ec\_master\_t \* master, int(\*) (void \*) request\_cb, void(\*) (void \*) release\_cb, void \* cb\_data)**

Sets the locking callbacks.

The request\_cb function must return zero, to allow another instance (the EoE process for example) to access the master. Non-zero means, that access is forbidden at this time.

**Parameters:**

*master* EtherCAT master  
*request\_cb* request lock CB  
*release\_cb* release lock CB  
*cb\_data* data parameter

Definition at line 1480 of file master.c.

**8.1.2.14 ec\_master\_t\* ecrt\_request\_master (unsigned int *master\_index*)**

Reserves an EtherCAT master for realtime operation.

**Returns:**

pointer to reserved master, or NULL on error

**Parameters:**

*master\_index* master index

Definition at line 407 of file module.c.

**8.1.2.15 void ecrt\_release\_master (ec\_master\_t \* *master*)**

Releases a reserved EtherCAT master.

**Parameters:**

*master* EtherCAT master

Definition at line 466 of file module.c.

**8.1.2.16 int ecrt\_slave\_conf\_sdo8 (ec\_slave\_t \* *slave*, uint16\_t *sdo\_index*, uint8\_t *sdo\_subindex*, uint8\_t *value*)****Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave  
*sdo\_index* SDO index  
*sdo\_subindex* SDO subindex  
*value* new SDO value

Definition at line 915 of file slave.c.

**8.1.2.17 int ecrt\_slave\_conf\_sdo16 (ec\_slave\_t \* *slave*, uint16\_t *sdo\_index*, uint8\_t *sdo\_subindex*, uint16\_t *value*)****Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave  
*sdo\_index* SDO index  
*sdo\_subindex* SDO subindex  
*value* new SDO value

Definition at line 933 of file slave.c.

**8.1.2.18** `int ecrt_slave_conf_sdo32 (ec_slave_t * slave, uint16_t sdo_index, uint8_t sdo_subindex, uint32_t value)`

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave  
*sdo\_index* SDO index  
*sdo\_subindex* SDO subindex  
*value* new SDO value

Definition at line 951 of file slave.c.

**8.1.2.19** `int ecrt_slave_pdo_size (ec_slave_t * slave, uint16_t pdo_index, uint8_t pdo_subindex, size_t size)`

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave  
*pdo\_index* PDO index  
*pdo\_subindex* PDO subindex  
*size* new PDO size

Definition at line 969 of file slave.c.

## 8.2 EtherCAT device interface

### 8.2.1 Detailed Description

Master interface for EtherCAT-capable network device drivers.

Through the EtherCAT device interface, EtherCAT-capable network device drivers are able to connect their device(s) to the master, pass received frames and notify the master about status changes. The master on his part, can send his frames through connected devices.

### Functions

- void **ecdev\_receive** (**ec\_device\_t** \*device, const void \*data, size\_t size)  
*Accepts a received frame.*
- void **ecdev\_link\_state** (**ec\_device\_t** \*device, uint8\_t state)  
*Sets a new link state.*
- **ec\_device\_t** \* **ecdev\_register** (unsigned int master\_index, struct net\_device \*net\_dev, **ec\_isr\_t** isr, struct module \*module)  
*Connects an EtherCAT device to a certain master.*
- void **ecdev\_unregister** (unsigned int master\_index, **ec\_device\_t** \*device)  
*Disconnect an EtherCAT device from the master.*
- int **ecdev\_start** (unsigned int master\_index)  
*Starts the master associated with the device.*
- void **ecdev\_stop** (unsigned int master\_index)  
*Stops the master associated with the device.*

### 8.2.2 Function Documentation

#### 8.2.2.1 void ecdev\_receive (ec\_device\_t \* device, const void \* data, size\_t size)

Accepts a received frame.

Forwards the received data to the master. The master will analyze the frame and dispatch the received commands to the sending instances.

#### Parameters:

- device* EtherCAT device
- data* pointer to received data
- size* number of bytes received

Definition at line 235 of file device.c.

### 8.2.2.2 void ecdev\_link\_state (ec\_device\_t \* device, uint8\_t state)

Sets a new link state.

If the device notifies the master about the link being down, the master will not try to send frames using this device.

**Parameters:**

*device* EtherCAT device

*state* new link state

Definition at line 262 of file device.c.

### 8.2.2.3 ec\_device\_t\* ecdev\_register (unsigned int master\_index, struct net\_device \* net\_dev, ec\_isr\_t isr, struct module \* module)

Connects an EtherCAT device to a certain master.

The master will use the device for sending and receiving frames. It is required that no other instance (for example the kernel IP stack) uses the device.

**Returns:**

0 on success, else < 0

**Parameters:**

*master\_index* master index

*net\_dev* net\_device of the device

*isr* interrupt service routine

*module* pointer to the module

Definition at line 287 of file module.c.

### 8.2.2.4 void ecdev\_unregister (unsigned int master\_index, ec\_device\_t \* device)

Disconnect an EtherCAT device from the master.

The device is disconnected from the master and all device resources are freed.

**Attention:**

Before calling this function, the **ecdev\_stop**(p. 24) function has to be called, to be sure that the master does not use the device any more.

**Parameters:**

*master\_index* master index

*device* EtherCAT device

Definition at line 334 of file module.c.

### 8.2.2.5 int ecdev\_start (unsigned int master\_index)

Starts the master associated with the device.

This function has to be called by the network device driver to tell the master that the device is ready to send and receive data. The master will enter the idle mode then.

**Parameters:**

*master\_index* master index

Definition at line 362 of file module.c.

**8.2.2.6 void ecdev\_stop (unsigned int *master\_index*)**

Stops the master associated with the device.

Tells the master to stop using the device for frame IO. Has to be called before unregistering the device.

**Parameters:**

*master\_index* master index

Definition at line 386 of file module.c.

## Chapter 9

# IgH EtherCAT master Directory Documentation

### 9.1 devices/ Directory Reference

#### Files

- file `ecdev.h`

*EtherCAT interface for EtherCAT device drivers.*

## 9.2 include/ Directory Reference

### Files

- file **ecdb.h**  
*EtherCAT Slave Database.*
- file **ecrt.h**  
*EtherCAT realtime interface.*



## 9.3 master/ Directory Reference

### Files

- file **datagram.c**  
*Methods of an EtherCAT datagram.*
- file **datagram.h**  
*EtherCAT datagram structure.*
- file **debug.c**  
*Ethernet interface for debugging purposes.*
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*Network interface for debugging purposes.*
- file **device.c**  
*EtherCAT device methods.*
- file **device.h**  
*EtherCAT device structure.*
- file **domain.c**  
*EtherCAT domain methods.*
- file **domain.h**  
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- file **doxygen.c**
- file **ethernet.c**  
*Ethernet-over-EtherCAT (EoE).*
- file **ethernet.h**  
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- file **fsm.c**  
*EtherCAT finite state machines.*
- file **fsm.h**  
*EtherCAT finite state machines.*
- file **globals.h**  
*Global definitions and macros.*
- file **mailbox.c**  
*Mailbox functionality.*
- file **mailbox.h**  
*Mailbox functionality.*

- file **master.c**  
*EtherCAT master methods.*
- file **master.h**  
*EtherCAT master structure.*
- file **module.c**  
*EtherCAT master driver module.*
- file **slave.c**  
*EtherCAT slave methods.*
- file **slave.h**  
*EtherCAT slave structure.*

## Chapter 10

# IgH EtherCAT master Data Structure Documentation

### 10.1 `ec_address_t` Union Reference

#### 10.1.1 Detailed Description

EtherCAT address.

Definition at line 90 of file datagram.h.

#### Data Fields

- struct {
  - uint16\_t **slave**  
*configured or autoincrement address*
  - uint16\_t **mem**  
*physical memory address*
- **physical**  
  
*physical address*
- uint32\_t **logical**  
*logical address*

## 10.2 `ec_code_msg_t` Struct Reference

### 10.2.1 Detailed Description

Code - Message pair.

Some EtherCAT datagrams support reading a status code to display a certain message. This type allows to map a code to a message string.

Definition at line 188 of file `globals.h`.

### Data Fields

- `uint32_t code`  
*code*
- `const char * message`  
*message belonging to code*

## 10.3 ec\_data\_reg\_t Struct Reference

### 10.3.1 Detailed Description

Data registration type.

Definition at line 53 of file domain.c.

#### Data Fields

- **list\_head list**  
*list item*
- **ec\_slave\_t \* slave**  
*slave*
- **const ec\_sii\_sync\_t \* sync**  
*sync manager*
- **off\_t sync\_offset**  
*pdo offset*
- **void \*\* data\_ptr**  
*pointer to process data pointer(s)*

## 10.4 ec\_datagram\_t Struct Reference

### 10.4.1 Detailed Description

EtherCAT datagram.

Definition at line 109 of file datagram.h.

#### Data Fields

- **list\_head list**  
*needed by domain datagram lists*
- **list\_head queue**  
*master datagram queue item*
- **ec\_datagram\_type\_t type**  
*datagram type (APRD, BWR, etc)*
- **ec\_address\_t address**  
*recipient address*
- **uint8\_t \* data**  
*datagram data*
- **size\_t mem\_size**  
*datagram data memory size*
- **size\_t data\_size**  
*size of the data in data*
- **uint8\_t index**  
*datagram index (set by master)*
- **uint16\_t working\_counter**  
*working counter*
- **ec\_datagram\_state\_t state**  
*datagram state*
- **cycles\_t cycles\_sent**  
*time, the datagram was sent*

## 10.5 ec\_debug\_t Struct Reference

### 10.5.1 Detailed Description

Debugging network interface.

Definition at line 49 of file debug.h.

#### Data Fields

- **net\_device \* dev**  
*net\_device for virtual ethernet device*
- **net\_device\_stats stats**  
*device statistics*
- **uint8\_t opened**  
*net\_device is opened*

## 10.6 ec\_device Struct Reference

### 10.6.1 Detailed Description

EtherCAT device.

An EtherCAT device is a network interface card, that is owned by an EtherCAT master to send and receive EtherCAT frames with.

Definition at line 59 of file device.h.

### Data Fields

- **ec\_master\_t \* master**  
*EtherCAT master.*
- **net\_device \* dev**  
*pointer to the assigned net\_device*
- **uint8\_t open**  
*true, if the net\_device has been opened*
- **sk\_buff \* tx\_skb**  
*transmit socket buffer*
- **ec\_isr\_t isr**  
*pointer to the device's interrupt service routine*
- **module \* module**  
*pointer to the device's owning module*
- **uint8\_t link\_state**  
*device link state*
- **ec\_debug\_t dbg**  
*debug device*



## 10.7 ec\_domain Struct Reference

### 10.7.1 Detailed Description

EtherCAT domain.

Handles the process data and the therefore needed datagrams of a certain group of slaves.

Definition at line 59 of file domain.h.

#### Data Fields

- **kobject kobj**  
*kobject*
- **list\_head list**  
*list item*
- **unsigned int index**  
*domain index (just a number)*
- **ec\_master\_t \* master**  
*EtherCAT master owning the domain.*
- **size\_t data\_size**  
*size of the process data*
- **list\_head datagrams**  
*process data datagrams*
- **uint32\_t base\_address**  
*logical offset address of the process data*
- **unsigned int response\_count**  
*number of responding slaves*
- **list\_head data\_regs**  
*PDO data registrations.*
- **unsigned int working\_counter\_changes**  
*working counter changes since last notification*
- **unsigned long notify\_jiffies**  
*time of last notification*

## 10.8 ec\_eoe Struct Reference

### 10.8.1 Detailed Description

Ethernet-over-EtherCAT (EoE) handler.

The master creates one of these objects for each slave that supports the EoE protocol.

Definition at line 72 of file ethernet.h.

#### Data Fields

- **list\_head list**  
*list item*
- **ec\_slave\_t \* slave**  
*pointer to the corresponding slave*
- **ec\_datagram\_t datagram**  
*datagram*
- **void(\* state)(ec\_eoe\_t \*)**  
*state function for the state machine*
- **net\_device \* dev**  
*net\_device for virtual ethernet device*
- **net\_device\_stats stats**  
*device statistics*
- **unsigned int opened**  
*net\_device is opened*
- **unsigned long rate\_jiffies**  
*time of last rate output*
- **sk\_buff \* rx\_skb**  
*current rx socket buffer*
- **off\_t rx\_skb\_offset**  
*current write pointer in the socket buffer*
- **size\_t rx\_skb\_size**  
*size of the allocated socket buffer memory*
- **uint8\_t rx\_expected\_fragment**  
*next expected fragment number*
- **uint32\_t rx\_counter**  
*octets received during last second*

- **uint32\_t rx\_rate**  
*receive rate (bps)*
- **list\_head tx\_queue**  
*queue for frames to send*
- **unsigned int tx\_queue\_active**  
*kernel netif queue started*
- **unsigned int tx\_queued\_frames**  
*number of frames in the queue*
- **spinlock\_t tx\_queue\_lock**  
*spinlock for the send queue*
- **ec\_eoe\_frame\_t \* tx\_frame**  
*current TX frame*
- **uint8\_t tx\_frame\_number**  
*number of the transmitted frame*
- **uint8\_t tx\_fragment\_number**  
*number of the fragment*
- **size\_t tx\_offset**  
*number of octets sent*
- **uint32\_t tx\_counter**  
*octets transmitted during last second*
- **uint32\_t tx\_rate**  
*transmit rate (bps)*

## 10.9 ec\_eoe\_frame\_t Struct Reference

### 10.9.1 Detailed Description

Queued frame structure.

Definition at line 55 of file ethernet.h.

#### Data Fields

- list\_head **queue**  
*list item*
- sk\_buff \* **skb**  
*socket buffer*

## 10.10 ec\_fmmu\_t Struct Reference

### 10.10.1 Detailed Description

FMMU configuration.

Definition at line 218 of file slave.h.

#### Data Fields

- const **ec\_domain\_t** \* **domain**  
*domain*
- const **ec\_sii\_sync\_t** \* **sync**  
*sync manager*
- **uint32\_t** **logical\_start\_address**  
*logical start address*

## 10.11 ec\_fsm Struct Reference

### 10.11.1 Detailed Description

Finite state machine of an EtherCAT master.

Definition at line 57 of file fsm.h.

#### Data Fields

- **ec\_master\_t \* master**  
*master the FSM runs on*
- **ec\_slave\_t \* slave**  
*slave the FSM runs on*
- **ec\_datagram\_t datagram**  
*datagram used in the state machine*
- **void(\* master\_state )(ec\_fsm\_t \*)**  
*master state function*
- **unsigned int master\_slaves\_responding**  
*number of responding slaves*
- **ec\_slave\_state\_t master\_slave\_states**  
*states of responding slaves*
- **unsigned int master\_validation**  
*non-zero, if validation to do*
- **void(\* slave\_state )(ec\_fsm\_t \*)**  
*slave state function*
- **void(\* sii\_state )(ec\_fsm\_t \*)**  
*SII state function.*
- **uint16\_t sii\_offset**  
*input: offset in SII*
- **unsigned int sii\_mode**  
*SII reading done by APRD (0) or NPRD (1).*
- **uint8\_t sii\_value [4]**  
*raw SII value (32bit)*
- **cycles\_t sii\_start**  
*sii start*
- **void(\* change\_state )(ec\_fsm\_t \*)**

*slave state change state function*

- **ec\_slave\_state\_t change\_new**  
*input: new state*
- unsigned long **change\_jiffies**  
*change timer*
- void(\* **coe\_state**)(**ec\_fsm\_t** \*)  
*CoE state function.*
- **ec\_sdo\_data\_t \* sdo\_data**  
*input/output: SDO data object*
- **cycles\_t coe\_start**  
*CoE timestamp.*

## 10.12 ec\_master Struct Reference

### 10.12.1 Detailed Description

EtherCAT master.

Manages slaves, domains and IO.

Definition at line 91 of file master.h.

#### Data Fields

- list\_head **list**  
*list item for module's master list*
- unsigned int **reserved**  
*non-zero, if the master is reserved for RT*
- unsigned int **index**  
*master index*
- kobject **kobj**  
*kobject*
- ec\_device\_t \* **device**  
*EtherCAT device.*
- ec\_fsm\_t **fsm**  
*master state machine*
- ec\_master\_mode\_t **mode**  
*master mode*
- list\_head **slaves**  
*list of slaves on the bus*
- unsigned int **slave\_count**  
*number of slaves on the bus*
- list\_head **datagram\_queue**  
*datagram queue*
- uint8\_t **datagram\_index**  
*current datagram index*
- list\_head **domains**  
*list of domains*
- int **debug\_level**  
*master debug level*



- **ec\_stats\_t stats**  
*cyclic statistics*
- **workqueue\_struct \* workqueue**  
*master workqueue*
- **work\_struct idle\_work**  
*free run work object*
- **uint32\_t idle\_cycle\_times [HZ]**  
*Idle cycle times ring.*
- **unsigned int idle\_cycle\_time\_pos**  
*time ring buffer position*
- **timer\_list eoe\_timer**  
*EoE timer object.*
- **uint32\_t eoe\_cycle\_times [HZ]**  
*EoE cycle times ring.*
- **unsigned int eoe\_cycle\_time\_pos**  
*time ring buffer position*
- **unsigned int eoe\_running**  
*non-zero, if EoE processing is active.*
- **unsigned int eoe\_checked**  
*non-zero, if EoE processing is not necessary.*
- **list\_head eoe\_handlers**  
*Ethernet-over-EtherCAT handlers.*
- **spinlock\_t internal\_lock**  
*spinlock used in idle mode*
- **int(\* request\_cb)(void \*)**  
*lock request callback*
- **void(\* release\_cb)(void \*)**  
*lock release callback*
- **void \* cb\_data**  
*data parameter of locking callbacks*
- **uint8\_t eeprom\_write\_enable**  
*allow write operations to EEPROMs*

## 10.13 ec\_pdo\_reg\_t Struct Reference

### 10.13.1 Detailed Description

Initialization type for PDO registrations.

This type is used as a parameter for the `ec_domain_register_pdo_list()` function.

Definition at line 77 of file `ecrt.h`.

### Data Fields

- `const char * slave_address`  
*slave address string (see `ecrt_master_get_slave()`(p. 19))*
- `uint32_t vendor_id`  
*vendor ID*
- `uint32_t product_code`  
*product code*
- `uint16_t pdo_index`  
*PDO index.*
- `uint8_t pdo_subindex`  
*PDO subindex.*
- `void ** data_ptr`  
*address of the process data pointer*

## 10.14 ec\_sdo\_data\_t Struct Reference

### 10.14.1 Detailed Description

Definition at line 202 of file slave.h.

#### Data Fields

- **list\_head list**  
*list item*
- **uint16\_t index**  
*SDO index.*
- **uint8\_t subindex**  
*SDO subindex.*
- **uint8\_t \* data**  
*pointer to SDO data*
- **size\_t size**  
*size of SDO data*

## 10.15 ec\_sdo\_entry\_t Struct Reference

### 10.15.1 Detailed Description

CANopen SDO entry.

Definition at line 190 of file slave.h.

#### Data Fields

- **list\_head** **list**  
*list item*
- **uint8\_t** **subindex**  
*entry subindex*
- **uint16\_t** **data\_type**  
*entry data type*
- **uint16\_t** **bit\_length**  
*entry length in bit*
- **char \*** **name**  
*entry name*

## 10.16 ec\_sdo\_t Struct Reference

### 10.16.1 Detailed Description

CANopen SDO.

Definition at line 174 of file slave.h.

#### Data Fields

- **list\_head list**  
*list item*
- **uint16\_t index**  
*SDO index.*
- **uint8\_t object\_code**  
*object code*
- **char \* name**  
*SDO name.*
- **list\_head entries**  
*entry list*

## 10.17 ec\_sii\_pdo\_entry\_t Struct Reference

### 10.17.1 Detailed Description

PDO entry description (EEPROM).

Definition at line 158 of file slave.h.

#### Data Fields

- **list\_head list**  
*list item*
- **uint16\_t index**  
*PDO index.*
- **uint8\_t subindex**  
*entry subindex*
- **char \* name**  
*entry name*
- **uint8\_t bit\_length**  
*entry length in bit*

## 10.18 ec\_sii\_pdo\_t Struct Reference

### 10.18.1 Detailed Description

PDO description (EEPROM).

Definition at line 141 of file slave.h.

#### Data Fields

- **list\_head list**  
*list item*
- **ec\_sii\_pdo\_type\_t type**  
*PDO type.*
- **uint16\_t index**  
*PDO index.*
- **uint8\_t sync\_index**  
*assigned sync manager*
- **char \* name**  
*PDO name.*
- **list\_head entries**  
*entry list*

## 10.19 ec\_sii\_string\_t Struct Reference

### 10.19.1 Detailed Description

String object (EEPROM).

Definition at line 97 of file slave.h.

#### Data Fields

- **list\_head list**  
*list item*
- **size\_t size**  
*size in bytes*
- **char \* data**  
*string data*



## 10.20 ec\_sii\_sync\_t Struct Reference

### 10.20.1 Detailed Description

Sync manager configuration (EEPROM).

Definition at line 111 of file slave.h.

#### Data Fields

- **list\_head list**  
*list item*
- **unsigned int index**  
*sync manager index*
- **uint16\_t physical\_start\_address**  
*physical start address*
- **uint16\_t length**  
*data length in bytes*
- **uint8\_t control\_register**  
*control register value*
- **uint8\_t enable**  
*enable bit*

## 10.21 ec\_slave Struct Reference

### 10.21.1 Detailed Description

EtherCAT slave.

Definition at line 246 of file slave.h.

#### Data Fields

- **list\_head list**  
*list item*
- **kobject kobj**  
*kobject*
- **ec\_master\_t \* master**  
*master owning the slave*
- **ec\_slave\_state\_t requested\_state**  
*requested slave state*
- **ec\_slave\_state\_t current\_state**  
*current slave state*
- **unsigned int error\_flag**  
*stop processing after an error*
- **unsigned int online**  
*non-zero, if the slave responds.*
- **uint8\_t registered**  
*true, if slave has been registered*
- **uint16\_t ring\_position**  
*ring position*
- **uint16\_t station\_address**  
*configured station address*
- **uint16\_t coupler\_index**  
*index of the last bus coupler*
- **uint16\_t coupler\_subindex**  
*index of this slave after last coupler*
- **uint8\_t base\_type**  
*slave type*
- **uint8\_t base\_revision**

*revision*

- **uint16\_t base\_build**  
*build number*
- **uint16\_t base\_fmmu\_count**  
*number of supported FMMUs*
- **uint16\_t base\_sync\_count**  
*number of supported sync managers*
- **uint8\_t dl\_link [4]**  
*link detected*
- **uint8\_t dl\_loop [4]**  
*loop closed*
- **uint8\_t dl\_signal [4]**  
*detected signal on RX port*
- **uint8\_t \* eeprom\_data**  
*Complete EEPROM image.*
- **uint16\_t eeprom\_size**  
*size of the EEPROM contents in byte*
- **uint16\_t \* new\_eeprom\_data**  
*new EEPROM data to write*
- **uint16\_t new\_eeprom\_size**  
*size of new EEPROM data in words*
- **uint16\_t sii\_alias**  
*configured station alias*
- **uint32\_t sii\_vendor\_id**  
*vendor id*
- **uint32\_t sii\_product\_code**  
*vendor's product code*
- **uint32\_t sii\_revision\_number**  
*revision number*
- **uint32\_t sii\_serial\_number**  
*serial number*
- **uint16\_t sii\_rx\_mailbox\_offset**  
*mailbox address (master to slave)*

- **uint16\_t sii\_rx\_mailbox\_size**  
*mailbox size (master to slave)*
- **uint16\_t sii\_tx\_mailbox\_offset**  
*mailbox address (slave to master)*
- **uint16\_t sii\_tx\_mailbox\_size**  
*mailbox size (slave to master)*
- **uint16\_t sii\_mailbox\_protocols**  
*supported mailbox protocols*
- **uint8\_t sii\_physical\_layer [4]**  
*port media*
- **list\_head sii\_strings**  
*EEPROM STRING categories.*
- **list\_head sii\_syncs**  
*EEPROM SYNC MANAGER categories.*
- **list\_head sii\_pdos**  
*EEPROM [RT]XPDO categories.*
- **char \* sii\_group**  
*slave group acc.*
- **char \* sii\_image**  
*slave image name acc.*
- **char \* sii\_order**  
*slave order number acc.*
- **char \* sii\_name**  
*slave name acc.*
- **ec\_fmmu\_t fmmus [EC\_MAX\_FMMUS]**  
*FMMU configurations.*
- **uint8\_t fmmu\_count**  
*number of FMMUs used*
- **list\_head sdo\_dictionary**  
*SDO directory list.*
- **list\_head sdo\_confs**  
*list of SDO configurations*
- **list\_head varsize\_fields**  
*size information for variable-sized data fields.*

## 10.21.2 Field Documentation

### 10.21.2.1 char\* ec\_slave::sii\_group

slave group acc.

to EEPROM

Definition at line 297 of file slave.h.

### 10.21.2.2 char\* ec\_slave::sii\_image

slave image name acc.

to EEPROM

Definition at line 298 of file slave.h.

### 10.21.2.3 char\* ec\_slave::sii\_order

slave order number acc.

to EEPROM

Definition at line 299 of file slave.h.

### 10.21.2.4 char\* ec\_slave::sii\_name

slave name acc.

to EEPROM

Definition at line 300 of file slave.h.

## 10.22 `ec_stats_t` Struct Reference

### 10.22.1 Detailed Description

Cyclic statistics.

Definition at line 72 of file master.h.

#### Data Fields

- unsigned int **timeouts**  
*datagram timeouts*
- unsigned int **corrupted**  
*corrupted frames*
- unsigned int **skipped**  
*skipped datagrams (the ones that were requeued when not yet received)*
- unsigned int **unmatched**  
*unmatched datagrams (received, but not queued any longer)*
- unsigned long **output\_jiffies**  
*time of last output*

## 10.23 ec\_varsize\_t Struct Reference

### 10.23.1 Detailed Description

Variable-sized field information.

Definition at line 232 of file slave.h.

#### Data Fields

- **list\_head list**  
*list item*
- **const ec\_sii\_pdo\_t \* pdo**  
*PDO.*
- **size\_t size**  
*field size*





# Chapter 11

## IgH EtherCAT master File Documentation

### 11.1 datagram.c File Reference

#### 11.1.1 Detailed Description

Methods of an EtherCAT datagram.

Definition in file **datagram.c**.

#### Functions

- void **ec\_datagram\_init** (**ec\_datagram\_t** \*datagram)  
*Datagram constructor.*
- void **ec\_datagram\_clear** (**ec\_datagram\_t** \*datagram)  
*Datagram destructor.*
- int **ec\_datagram\_prealloc** (**ec\_datagram\_t** \*datagram, size\_t size)  
*Allocates datagram data memory.*
- int **ec\_datagram\_nprd** (**ec\_datagram\_t** \*datagram, uint16\_t node\_address, uint16\_t offset, size\_t data\_size)  
*Initializes an EtherCAT NPRD datagram.*
- int **ec\_datagram\_npwr** (**ec\_datagram\_t** \*datagram, uint16\_t node\_address, uint16\_t offset, size\_t data\_size)  
*Initializes an EtherCAT NPWR datagram.*
- int **ec\_datagram\_aprd** (**ec\_datagram\_t** \*datagram, uint16\_t ring\_position, uint16\_t offset, size\_t data\_size)  
*Initializes an EtherCAT APRD datagram.*
- int **ec\_datagram\_apwr** (**ec\_datagram\_t** \*datagram, uint16\_t ring\_position, uint16\_t offset, size\_t data\_size)

*Initializes an EtherCAT APWR datagram.*

- `int ec_datagram_brd (ec_datagram_t *datagram, uint16_t offset, size_t data_size)`

*Initializes an EtherCAT BRD datagram.*

- `int ec_datagram_bwr (ec_datagram_t *datagram, uint16_t offset, size_t data_size)`

*Initializes an EtherCAT BWR datagram.*

- `int ec_datagram_lrw (ec_datagram_t *datagram, uint32_t offset, size_t data_size)`

*Initializes an EtherCAT LRW datagram.*

## 11.1.2 Function Documentation

### 11.1.2.1 `void ec_datagram_init (ec_datagram_t * datagram)`

Datagram constructor.

**Parameters:**

*datagram* EtherCAT datagram

Definition at line 70 of file datagram.c.

### 11.1.2.2 `void ec_datagram_clear (ec_datagram_t * datagram)`

Datagram destructor.

**Parameters:**

*datagram* EtherCAT datagram

Definition at line 89 of file datagram.c.

### 11.1.2.3 `int ec_datagram_prealloc (ec_datagram_t * datagram, size_t size)`

Allocates datagram data memory.

If the allocated memory is already larger than requested, nothing is done.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*size* New size in bytes

Definition at line 102 of file datagram.c.

**11.1.2.4 int ec\_datagram\_nprd (ec\_datagram\_t \* datagram, uint16\_t node\_address, uint16\_t offset, size\_t data\_size)**

Initializes an EtherCAT NPRD datagram.

Node-addressed physical read.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*node\_address* configured station address

*offset* physical memory address

*data\_size* number of bytes to read

Definition at line 131 of file datagram.c.

**11.1.2.5 int ec\_datagram\_npwr (ec\_datagram\_t \* datagram, uint16\_t node\_address, uint16\_t offset, size\_t data\_size)**

Initializes an EtherCAT NPWR datagram.

Node-addressed physical write.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*node\_address* configured station address

*offset* physical memory address

*data\_size* number of bytes to write

Definition at line 159 of file datagram.c.

**11.1.2.6 int ec\_datagram\_aprd (ec\_datagram\_t \* datagram, uint16\_t ring\_position, uint16\_t offset, size\_t data\_size)**

Initializes an EtherCAT APRD datagram.

Autoincrement physical read.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*ring\_position* auto-increment position

*offset* physical memory address

*data\_size* number of bytes to read

Definition at line 187 of file datagram.c.

**11.1.2.7 int ec\_datagram\_apwr (ec\_datagram\_t \* datagram, uint16\_t ring\_position, uint16\_t offset, size\_t data\_size)**

Initializes an EtherCAT APWR datagram.

Autoincrement physical write.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*ring\_position* auto-increment position

*offset* physical memory address

*data\_size* number of bytes to write

Definition at line 212 of file datagram.c.

**11.1.2.8 int ec\_datagram\_brd (ec\_datagram\_t \* datagram, uint16\_t offset, size\_t data\_size)**

Initializes an EtherCAT BRD datagram.

Broadcast read.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*offset* physical memory address

*data\_size* number of bytes to read

Definition at line 237 of file datagram.c.

**11.1.2.9 int ec\_datagram\_bwr (ec\_datagram\_t \* datagram, uint16\_t offset, size\_t data\_size)**

Initializes an EtherCAT BWR datagram.

Broadcast write.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*offset* physical memory address

*data\_size* number of bytes to write

Definition at line 260 of file datagram.c.

**11.1.2.10** `int ec_datagram_lrw (ec_datagram_t * datagram, uint32_t offset, size_t data_size)`

Initializes an EtherCAT LRW datagram.

Logical read write.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*offset* logical address

*data\_size* number of bytes to read/write

Definition at line 283 of file datagram.c.

## 11.2 datagram.h File Reference

### 11.2.1 Detailed Description

EtherCAT datagram structure.

Definition in file **datagram.h**.

#### Data Structures

- union **ec\_address\_t**  
*EtherCAT address.*
- struct **ec\_datagram\_t**  
*EtherCAT datagram.*

#### Enumerations

- enum **ec\_datagram\_type\_t** {  
**EC\_DATAGRAM\_NONE** = 0x00, **EC\_DATAGRAM\_APRD** = 0x01, **EC\_DATAGRAM\_APWR** = 0x02, **EC\_DATAGRAM\_NPRD** = 0x04,  
**EC\_DATAGRAM\_NPWR** = 0x05, **EC\_DATAGRAM\_BRD** = 0x07, **EC\_DATAGRAM\_BWR** = 0x08, **EC\_DATAGRAM\_LRW** = 0x0C }  
*EtherCAT datagram type.*
- enum **ec\_datagram\_state\_t** {  
**EC\_DATAGRAM\_INIT**, **EC\_DATAGRAM\_QUEUED**, **EC\_DATAGRAM\_SENT**, **EC\_DATAGRAM\_RECEIVED**,  
**EC\_DATAGRAM\_TIMED\_OUT**, **EC\_DATAGRAM\_ERROR** }  
*EtherCAT datagram state.*

#### Functions

- void **ec\_datagram\_init** (**ec\_datagram\_t** \*)  
*Datagram constructor.*
- void **ec\_datagram\_clear** (**ec\_datagram\_t** \*)  
*Datagram destructor.*
- int **ec\_datagram\_prealloc** (**ec\_datagram\_t** \*, size\_t)  
*Allocates datagram data memory.*
- int **ec\_datagram\_nprd** (**ec\_datagram\_t** \*, uint16\_t, uint16\_t, size\_t)  
*Initializes an EtherCAT NPRD datagram.*
- int **ec\_datagram\_npwr** (**ec\_datagram\_t** \*, uint16\_t, uint16\_t, size\_t)

*Initializes an EtherCAT NPWR datagram.*

- int **ec\_datagram\_aprd** (**ec\_datagram\_t** \*, uint16\_t, uint16\_t, size\_t)  
*Initializes an EtherCAT APRD datagram.*
- int **ec\_datagram\_apwr** (**ec\_datagram\_t** \*, uint16\_t, uint16\_t, size\_t)  
*Initializes an EtherCAT APWR datagram.*
- int **ec\_datagram\_brd** (**ec\_datagram\_t** \*, uint16\_t, size\_t)  
*Initializes an EtherCAT BRD datagram.*
- int **ec\_datagram\_bwr** (**ec\_datagram\_t** \*, uint16\_t, size\_t)  
*Initializes an EtherCAT BWR datagram.*
- int **ec\_datagram\_lrw** (**ec\_datagram\_t** \*, uint32\_t, size\_t)  
*Initializes an EtherCAT LRW datagram.*

## 11.2.2 Enumeration Type Documentation

### 11.2.2.1 enum ec\_datagram\_type\_t

EtherCAT datagram type.

#### Enumerator:

- EC\_DATAGRAM\_NONE** Dummy.
- EC\_DATAGRAM\_APRD** Auto-increment physical read.
- EC\_DATAGRAM\_APWR** Auto-increment physical write.
- EC\_DATAGRAM\_NPRD** Node-addressed physical read.
- EC\_DATAGRAM\_NPWR** Node-addressed physical write.
- EC\_DATAGRAM\_BRD** Broadcast read.
- EC\_DATAGRAM\_BWR** Broadcast write.
- EC\_DATAGRAM\_LRW** Logical read/write.

Definition at line 56 of file datagram.h.

### 11.2.2.2 enum ec\_datagram\_state\_t

EtherCAT datagram state.

#### Enumerator:

- EC\_DATAGRAM\_INIT** new datagram
- EC\_DATAGRAM\_QUEUED** datagram queued by master
- EC\_DATAGRAM\_SENT** datagram has been sent and still in the queue
- EC\_DATAGRAM\_RECEIVED** datagram has been received and dequeued
- EC\_DATAGRAM\_TIMED\_OUT** datagram timed out and was dequeued
- EC\_DATAGRAM\_ERROR** error while sending/receiving, datagram dequeued

Definition at line 73 of file datagram.h.

## 11.2.3 Function Documentation

### 11.2.3.1 `int ec_datagram_prealloc (ec_datagram_t * datagram, size_t size)`

Allocates datagram data memory.

If the allocated memory is already larger than requested, nothing is done.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*size* New size in bytes

Definition at line 102 of file datagram.c.

### 11.2.3.2 `int ec_datagram_nprd (ec_datagram_t * datagram, uint16_t node_address, uint16_t offset, size_t data_size)`

Initializes an EtherCAT NPRD datagram.

Node-addressed physical read.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*node\_address* configured station address

*offset* physical memory address

*data\_size* number of bytes to read

Definition at line 131 of file datagram.c.

### 11.2.3.3 `int ec_datagram_npwr (ec_datagram_t * datagram, uint16_t node_address, uint16_t offset, size_t data_size)`

Initializes an EtherCAT NPWR datagram.

Node-addressed physical write.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*node\_address* configured station address

*offset* physical memory address

*data\_size* number of bytes to write

Definition at line 159 of file datagram.c.



#### 11.2.3.4 int ec\_datagram\_aprd (ec\_datagram\_t \* *datagram*, uint16\_t *ring\_position*, uint16\_t *offset*, size\_t *data\_size*)

Initializes an EtherCAT APRD datagram.

Autoincrement physical read.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*ring\_position* auto-increment position

*offset* physical memory address

*data\_size* number of bytes to read

Definition at line 187 of file datagram.c.

#### 11.2.3.5 int ec\_datagram\_apwr (ec\_datagram\_t \* *datagram*, uint16\_t *ring\_position*, uint16\_t *offset*, size\_t *data\_size*)

Initializes an EtherCAT APWR datagram.

Autoincrement physical write.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*ring\_position* auto-increment position

*offset* physical memory address

*data\_size* number of bytes to write

Definition at line 212 of file datagram.c.

#### 11.2.3.6 int ec\_datagram\_brd (ec\_datagram\_t \* *datagram*, uint16\_t *offset*, size\_t *data\_size*)

Initializes an EtherCAT BRD datagram.

Broadcast read.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*offset* physical memory address

*data\_size* number of bytes to read

Definition at line 237 of file datagram.c.

**11.2.3.7 int ec\_datagram\_bwr (ec\_datagram\_t \* datagram, uint16\_t offset, size\_t data\_size)**

Initializes an EtherCAT BWR datagram.

Broadcast write.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*offset* physical memory address

*data\_size* number of bytes to write

Definition at line 260 of file datagram.c.

**11.2.3.8 int ec\_datagram\_lrw (ec\_datagram\_t \* datagram, uint32\_t offset, size\_t data\_size)**

Initializes an EtherCAT LRW datagram.

Logical read write.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* EtherCAT datagram

*offset* logical address

*data\_size* number of bytes to read/write

Definition at line 283 of file datagram.c.

## 11.3 debug.c File Reference

### 11.3.1 Detailed Description

Ethernet interface for debugging purposes.

Definition in file **debug.c**.

#### Functions

- **int ec\_dbgdev\_open** (struct net\_device \*dev)  
*Opens the virtual network device.*
- **int ec\_dbgdev\_stop** (struct net\_device \*dev)  
*Stops the virtual network device.*
- **net\_device\_stats \* ec\_dbgdev\_stats** (struct net\_device \*dev)  
*Gets statistics about the virtual network device.*
- **int ec\_debug\_init** (ec\_debug\_t \*dbg)  
*Debug constructor.*
- **void ec\_debug\_clear** (ec\_debug\_t \*dbg)  
*Debug destructor.*
- **void ec\_debug\_send** (ec\_debug\_t \*dbg, const uint8\_t \*data, size\_t size)  
*Sends frame data to the interface.*

### 11.3.2 Function Documentation

#### 11.3.2.1 int ec\_dbgdev\_open (struct net\_device \*)

Opens the virtual network device.

**Parameters:**

*dev* debug net\_device

Definition at line 155 of file debug.c.

#### 11.3.2.2 int ec\_dbgdev\_stop (struct net\_device \*)

Stops the virtual network device.

**Parameters:**

*dev* debug net\_device

Definition at line 169 of file debug.c.

**11.3.2.3 struct net\_device\_stats \* ec\_dbgdev\_stats (struct net\_device \*)**

Gets statistics about the virtual network device.

**Parameters:**

*dev* debug net\_device

Definition at line 183 of file debug.c.

**11.3.2.4 int ec\_debug\_init (ec\_debug\_t \* dbg)**

Debug constructor.

Initializes the debug object, creates a net\_device and registers it.

**Parameters:**

*dbg* debug object

Definition at line 61 of file debug.c.

**11.3.2.5 void ec\_debug\_clear (ec\_debug\_t \* dbg)**

Debug destructor.

Unregisters the net\_device and frees allocated memory.

**Parameters:**

*dbg* debug object

Definition at line 104 of file debug.c.

**11.3.2.6 void ec\_debug\_send (ec\_debug\_t \* dbg, const uint8\_t \* data, size\_t size)**

Sends frame data to the interface.

**Parameters:**

*dbg* debug object

*data* frame data

*size* size of the frame data

Definition at line 118 of file debug.c.

## 11.4 debug.h File Reference

### 11.4.1 Detailed Description

Network interface for debugging purposes.

Definition in file **debug.h**.

#### Data Structures

- struct **ec\_debug\_t**  
*Debugging network interface.*

#### Functions

- int **ec\_debug\_init** (**ec\_debug\_t** \*)  
*Debug constructor.*
- void **ec\_debug\_clear** (**ec\_debug\_t** \*)  
*Debug destructor.*
- void **ec\_debug\_send** (**ec\_debug\_t** \*, const uint8\_t \*, size\_t)  
*Sends frame data to the interface.*

### 11.4.2 Function Documentation

#### 11.4.2.1 int ec\_debug\_init (ec\_debug\_t \* dbg)

Debug constructor.

Initializes the debug object, creates a net\_device and registers it.

**Parameters:**

*dbg* debug object

Definition at line 61 of file debug.c.

#### 11.4.2.2 void ec\_debug\_clear (ec\_debug\_t \* dbg)

Debug destructor.

Unregisters the net\_device and frees allocated memory.

**Parameters:**

*dbg* debug object

Definition at line 104 of file debug.c.

## 11.5 device.c File Reference

### 11.5.1 Detailed Description

EtherCAT device methods.

Definition in file **device.c**.

#### Functions

- **int ec\_device\_init (ec\_device\_t \*device, ec\_master\_t \*master, struct net\_device \*net\_dev, ec\_isr\_t isr, struct module \*module)**  
*Device constructor.*
- **void ec\_device\_clear (ec\_device\_t \*device)**  
*EtherCAT device destructor.*
- **int ec\_device\_open (ec\_device\_t \*device)**  
*Opens the EtherCAT device.*
- **int ec\_device\_close (ec\_device\_t \*device)**  
*Stops the EtherCAT device.*
- **uint8\_t \* ec\_device\_tx\_data (ec\_device\_t \*device)**  
*Returns a pointer to the device's transmit memory.*
- **void ec\_device\_send (ec\_device\_t \*device, size\_t size)**  
*Sends the content of the transmit socket buffer.*
- **void ec\_device\_call\_isr (ec\_device\_t \*device)**  
*Calls the interrupt service routine of the assigned net\_device.*
- **void ecdev\_receive (ec\_device\_t \*device, const void \*data, size\_t size)**  
*Accepts a received frame.*
- **void ecdev\_link\_state (ec\_device\_t \*device, uint8\_t state)**  
*Sets a new link state.*

### 11.5.2 Function Documentation

#### 11.5.2.1 **int ec\_device\_init (ec\_device\_t \* device, ec\_master\_t \* master, struct net\_device \* net\_dev, ec\_isr\_t isr, struct module \* module)**

Device constructor.

#### Returns:

0 in case of success, else < 0

#### Parameters:

*device* EtherCAT device

*master* master owning the device  
*net\_dev* net\_device structure  
*isr* pointer to device's ISR  
*module* pointer to the owning module

Definition at line 57 of file device.c.

#### 11.5.2.2 void ec\_device\_clear (ec\_device\_t \* device)

EtherCAT device destuctor.

**Parameters:**

*device* EtherCAT device

Definition at line 107 of file device.c.

#### 11.5.2.3 int ec\_device\_open (ec\_device\_t \* device)

Opens the EtherCAT device.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*device* EtherCAT device

Definition at line 121 of file device.c.

#### 11.5.2.4 int ec\_device\_close (ec\_device\_t \* device)

Stops the EtherCAT device.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*device* EtherCAT device

Definition at line 152 of file device.c.

#### 11.5.2.5 uint8\_t\* ec\_device\_tx\_data (ec\_device\_t \* device)

Returns a pointer to the device's transmit memory.

**Returns:**

pointer to the TX socket buffer

**Parameters:**

*device* EtherCAT device

Definition at line 176 of file device.c.

**11.5.2.6 void ec\_device\_send (ec\_device\_t \* *device*, size\_t *size*)**

Sends the content of the transmit socket buffer.

Cuts the socket buffer content to the (now known) size, and calls the start\_xmit() function of the assigned net\_device.

**Parameters:**

*device* EtherCAT device

*size* number of bytes to send

Definition at line 189 of file device.c.

**11.5.2.7 void ec\_device\_call\_isr (ec\_device\_t \* *device*)**

Calls the interrupt service routine of the assigned net\_device.

The master itself works without using interrupts. Therefore the processing of received data and status changes of the network device has to be done by the master calling the ISR "manually".

**Parameters:**

*device* EtherCAT device

Definition at line 219 of file device.c.



## 11.6 device.h File Reference

### 11.6.1 Detailed Description

EtherCAT device structure.

Definition in file **device.h**.

#### Data Structures

- struct **ec\_device**  
*EtherCAT device.*

#### Functions

- int **ec\_device\_init** (**ec\_device\_t** \*, **ec\_master\_t** \*, struct net\_device \*, **ec\_isr\_t**, struct module \*)  
*Device constructor.*
- void **ec\_device\_clear** (**ec\_device\_t** \*)  
*EtherCAT device destructor.*
- int **ec\_device\_open** (**ec\_device\_t** \*)  
*Opens the EtherCAT device.*
- int **ec\_device\_close** (**ec\_device\_t** \*)  
*Stops the EtherCAT device.*
- void **ec\_device\_call\_isr** (**ec\_device\_t** \*)  
*Calls the interrupt service routine of the assigned net\_device.*
- uint8\_t \* **ec\_device\_tx\_data** (**ec\_device\_t** \*)  
*Returns a pointer to the device's transmit memory.*
- void **ec\_device\_send** (**ec\_device\_t** \*, size\_t)  
*Sends the content of the transmit socket buffer.*

### 11.6.2 Function Documentation

#### 11.6.2.1 int ec\_device\_init (ec\_device\_t \* *device*, ec\_master\_t \* *master*, struct net\_device \* *net\_dev*, ec\_isr\_t *isr*, struct module \* *module*)

Device constructor.

#### Returns:

0 in case of success, else < 0

#### Parameters:

*device* EtherCAT device

*master* master owning the device  
*net\_dev* net\_device structure  
*isr* pointer to device's ISR  
*module* pointer to the owning module

Definition at line 57 of file device.c.

#### 11.6.2.2 int ec\_device\_open (ec\_device\_t \* device)

Opens the EtherCAT device.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*device* EtherCAT device

Definition at line 121 of file device.c.

#### 11.6.2.3 int ec\_device\_close (ec\_device\_t \* device)

Stops the EtherCAT device.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*device* EtherCAT device

Definition at line 152 of file device.c.

#### 11.6.2.4 void ec\_device\_call\_isr (ec\_device\_t \* device)

Calls the interrupt service routine of the assigned net\_device.

The master itself works without using interrupts. Therefore the processing of received data and status changes of the network device has to be done by the master calling the ISR "manually".

**Parameters:**

*device* EtherCAT device

Definition at line 219 of file device.c.

#### 11.6.2.5 uint8\_t\* ec\_device\_tx\_data (ec\_device\_t \* device)

Returns a pointer to the device's transmit memory.

**Returns:**

pointer to the TX socket buffer

**Parameters:**

*device* EtherCAT device

Definition at line 176 of file device.c.

**11.6.2.6 void ec\_device\_send (ec\_device\_t \* *device*, size\_t *size*)**

Sends the content of the transmit socket buffer.

Cuts the socket buffer content to the (now known) size, and calls the start\_xmit() function of the assigned net\_device.

**Parameters:**

*device* EtherCAT device

*size* number of bytes to send

Definition at line 189 of file device.c.

## 11.7 domain.c File Reference

### 11.7.1 Detailed Description

EtherCAT domain methods.

Definition in file **domain.c**.

#### Data Structures

- struct **ec\_data\_reg\_t**  
*Data registration type.*

#### Functions

- void **ec\_domain\_clear\_data\_regs** (**ec\_domain\_t** \*domain)  
*Clears the list of the data registrations.*
- ssize\_t **ec\_show\_domain\_attribute** (struct kobject \*kobj, struct attribute \*attr, char \*buffer)  
*Formats attribute data for SysFS reading.*
- int **ec\_domain\_init** (**ec\_domain\_t** \*domain, **ec\_master\_t** \*master, unsigned int index)  
*Domain constructor.*
- void **ec\_domain\_clear** (struct kobject \*kobj)  
*Domain destructor.*
- int **ec\_domain\_reg\_pdo\_entry** (**ec\_domain\_t** \*domain, **ec\_slave\_t** \*slave, const **ec\_sii\_pdo\_t** \*pdo, const **ec\_sii\_pdo\_entry\_t** \*entry, void \*\*data\_ptr)  
*Registers a PDO entry.*
- int **ec\_domain\_add\_datagram** (**ec\_domain\_t** \*domain, uint32\_t offset, size\_t data\_size)  
*Allocates a process data datagram and appends it to the list.*
- int **ec\_domain\_alloc** (**ec\_domain\_t** \*domain, uint32\_t base\_address)  
*Creates a domain.*
- void **ec\_domain\_queue** (**ec\_domain\_t** \*domain)  
*Places all process data datagrams in the masters datagram queue.*
- **ec\_slave\_t** \* **ecrt\_domain\_register\_pdo** (**ec\_domain\_t** \*domain, const char \*address, uint32\_t vendor\_id, uint32\_t product\_code, uint16\_t pdo\_index, uint8\_t pdo\_subindex, void \*\*data\_ptr)  
*Registers a PDO in a domain.*
- int **ecrt\_domain\_register\_pdo\_list** (**ec\_domain\_t** \*domain, const **ec\_pdo\_reg\_t** \*pdos)  
*Registers a bunch of data fields.*
- void **ecrt\_domain\_process** (**ec\_domain\_t** \*domain)

*Processes received process data and requeues the domain datagram(s).*

- **int ecrt\_domain\_state** (const **ec\_domain\_t** \*domain)

*Returns the state of a domain.*

## 11.7.2 Function Documentation

### 11.7.2.1 void ec\_domain\_clear\_data\_regs (ec\_domain\_t \*)

Clears the list of the data registrations.

**Parameters:**

*domain* EtherCAT domain

Definition at line 233 of file domain.c.

### 11.7.2.2 ssize\_t ec\_show\_domain\_attribute (struct kobject \* *kobj*, struct attribute \* *attr*, char \* *buffer*)

Formats attribute data for SysFS reading.

**Returns:**

number of bytes to read

**Parameters:**

*kobj* kobject

*attr* attribute

*buffer* memory to store data in

Definition at line 391 of file domain.c.

### 11.7.2.3 int ec\_domain\_init (ec\_domain\_t \* *domain*, ec\_master\_t \* *master*, unsigned int *index*)

Domain constructor.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*domain* EtherCAT domain

*master* owning master

*index* domain index

Definition at line 99 of file domain.c.

#### 11.7.2.4 void ec\_domain\_clear (struct kobject \* *kobj*)

Domain destructor.

**Parameters:**

*kobj* kobject of the domain

Definition at line 134 of file domain.c.

#### 11.7.2.5 int ec\_domain\_reg\_pdo\_entry (ec\_domain\_t \* *domain*, ec\_slave\_t \* *slave*, const ec\_sii\_pdo\_t \* *pdo*, const ec\_sii\_pdo\_entry\_t \* *entry*, void \*\* *data\_ptr*)

Registers a PDO entry.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*domain* EtherCAT domain

*slave* slave

*pdo* PDO

*entry* PDO registration entry

*data\_ptr* pointer to the process data pointer

Definition at line 160 of file domain.c.

#### 11.7.2.6 int ec\_domain\_add\_datagram (ec\_domain\_t \* *domain*, uint32\_t *offset*, size\_t *data\_size*)

Allocates a process data datagram and appends it to the list.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*domain* EtherCAT domain

*offset* logical offset

*data\_size* size of the datagram data

Definition at line 250 of file domain.c.

#### 11.7.2.7 int ec\_domain\_alloc (ec\_domain\_t \* *domain*, uint32\_t *base\_address*)

Creates a domain.

Reserves domain memory, calculates the logical addresses of the corresponding FMMUs and sets the process data pointer of the registered process data.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*domain* EtherCAT domain

*base\_address* logical base address

Definition at line 283 of file domain.c.

**11.7.2.8 void ec\_domain\_queue (ec\_domain\_t \* *domain*)**

Places all process data datagrams in the masters datagram queue.

**Parameters:**

*domain* EtherCAT domain

Definition at line 375 of file domain.c.

## 11.8 domain.h File Reference

### 11.8.1 Detailed Description

EtherCAT domain structure.

Definition in file **domain.h**.

#### Data Structures

- struct **ec\_domain**  
*EtherCAT domain.*

#### Functions

- int **ec\_domain\_init** (**ec\_domain\_t** \*, **ec\_master\_t** \*, unsigned int)  
*Domain constructor.*
- void **ec\_domain\_clear** (struct kobject \*)  
*Domain destructor.*
- int **ec\_domain\_alloc** (**ec\_domain\_t** \*, uint32\_t)  
*Creates a domain.*
- void **ec\_domain\_queue** (**ec\_domain\_t** \*)  
*Places all process data datagrams in the masters datagram queue.*

### 11.8.2 Function Documentation

#### 11.8.2.1 int ec\_domain\_init (ec\_domain\_t \* domain, ec\_master\_t \* master, unsigned int index)

Domain constructor.

##### Returns:

0 in case of success, else < 0

##### Parameters:

*domain* EtherCAT domain

*master* owning master

*index* domain index

Definition at line 99 of file domain.c.



### 11.8.2.2 int ec\_domain\_alloc (ec\_domain\_t \* *domain*, uint32\_t *base\_address*)

Creates a domain.

Reserves domain memory, calculates the logical addresses of the corresponding FMMUs and sets the process data pointer of the registered process data.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*domain* EtherCAT domain

*base\_address* logical base address

Definition at line 283 of file domain.c.

## 11.9 ecdb.h File Reference

### 11.9.1 Detailed Description

EtherCAT Slave Database.

Definition in file **ecdb.h**.

## 11.10 ecdev.h File Reference

### 11.10.1 Detailed Description

EtherCAT interface for EtherCAT device drivers.

Definition in file **ecdev.h**.

#### Typedefs

- typedef **ec\_device** **ec\_device\_t**
- typedef irqreturn\_t(\* **ec\_isr\_t**)(int, void \*, struct pt\_regs \*)  
*Interrupt-Service-Routine Type.*

#### Functions

- **ec\_device\_t \* ecdev\_register** (unsigned int master\_index, struct net\_device \*net\_dev, **ec\_isr\_t** isr, struct module \*module)  
*Connects an EtherCAT device to a certain master.*
- void **ecdev\_unregister** (unsigned int master\_index, **ec\_device\_t** \*device)  
*Disconnect an EtherCAT device from the master.*
- int **ecdev\_start** (unsigned int master\_index)  
*Starts the master associated with the device.*
- void **ecdev\_stop** (unsigned int master\_index)  
*Stops the master associated with the device.*
- void **ecdev\_receive** (**ec\_device\_t** \*device, const void \*data, size\_t size)  
*Accepts a received frame.*
- void **ecdev\_link\_state** (**ec\_device\_t** \*device, uint8\_t newstate)  
*Sets a new link state.*

### 11.10.2 Typedef Documentation

#### 11.10.2.1 typedef struct ec\_device ec\_device\_t

See also:

**ec\_device**(p. 34)

Definition at line 58 of file ecdev.h.

## 11.11 ecrt.h File Reference

### 11.11.1 Detailed Description

EtherCAT realtime interface.

Definition in file `ecrt.h`.

### Data Structures

- struct `ec_pdo_reg_t`  
*Initialization type for PDO registrations.*

### Defines

- #define `EC_READ_BIT(DATA, POS) (((uint8_t *) (DATA)) >> (POS)) & 0x01`  
*Read a certain bit of an EtherCAT data byte.*
- #define `EC_WRITE_BIT(DATA, POS, VAL)`  
*Write a certain bit of an EtherCAT data byte.*
- #define `EC_READ_U8(DATA) ((uint8_t) *((uint8_t *) (DATA)))`  
*Read an 8-bit unsigned value from EtherCAT data.*
- #define `EC_READ_S8(DATA) ((int8_t) *((uint8_t *) (DATA)))`  
*Read an 8-bit signed value from EtherCAT data.*
- #define `EC_READ_U16(DATA) ((uint16_t) le16_to_cpup((void *) (DATA)))`  
*Read a 16-bit unsigned value from EtherCAT data.*
- #define `EC_READ_S16(DATA) ((int16_t) le16_to_cpup((void *) (DATA)))`  
*Read a 16-bit signed value from EtherCAT data.*
- #define `EC_READ_U32(DATA) ((uint32_t) le32_to_cpup((void *) (DATA)))`  
*Read a 32-bit unsigned value from EtherCAT data.*
- #define `EC_READ_S32(DATA) ((int32_t) le32_to_cpup((void *) (DATA)))`  
*Read a 32-bit signed value from EtherCAT data.*
- #define `EC_WRITE_U8(DATA, VAL)`  
*Write an 8-bit unsigned value to EtherCAT data.*
- #define `EC_WRITE_S8(DATA, VAL) EC_WRITE_U8(DATA, VAL)`  
*Write an 8-bit signed value to EtherCAT data.*
- #define `EC_WRITE_U16(DATA, VAL)`  
*Write a 16-bit unsigned value to EtherCAT data.*

- #define **EC\_WRITE\_S16**(DATA, VAL) EC\_WRITE\_U16(DATA, VAL)  
*Write a 16-bit signed value to EtherCAT data.*
- #define **EC\_WRITE\_U32**(DATA, VAL)  
*Write a 32-bit unsigned value to EtherCAT data.*
- #define **EC\_WRITE\_S32**(DATA, VAL) EC\_WRITE\_U32(DATA, VAL)  
*Write a 32-bit signed value to EtherCAT data.*

## Typedefs

- typedef **ec\_master** **ec\_master\_t**
- typedef **ec\_domain** **ec\_domain\_t**
- typedef **ec\_slave** **ec\_slave\_t**

## Functions

- **ec\_master\_t \* ecrt\_request\_master** (unsigned int master\_index)  
*Reserves an EtherCAT master for realtime operation.*
- void **ecrt\_release\_master** (**ec\_master\_t** \*master)  
*Releases a reserved EtherCAT master.*
- void **ecrt\_master\_callbacks** (**ec\_master\_t** \*master, int(\*request\_cb)(void \*), void(\*release\_cb)(void \*), void \*cb\_data)  
*Sets the locking callbacks.*
- **ec\_domain\_t \* ecrt\_master\_create\_domain** (**ec\_master\_t** \*master)  
*Creates a domain.*
- int **ecrt\_master\_activate** (**ec\_master\_t** \*master)  
*Configures all slaves and leads them to the OP state.*
- void **ecrt\_master\_deactivate** (**ec\_master\_t** \*master)  
*Resets all slaves to INIT state.*
- void **ecrt\_master\_prepare** (**ec\_master\_t** \*master)  
*Prepares synchronous IO.*
- void **ecrt\_master\_send** (**ec\_master\_t** \*master)  
*Asynchronous sending of datagrams.*
- void **ecrt\_master\_receive** (**ec\_master\_t** \*master)  
*Asynchronous receiving of datagrams.*
- void **ecrt\_master\_run** (**ec\_master\_t** \*master)  
*Does all cyclic master work.*

- **ec\_slave\_t \* ecrt\_master\_get\_slave** (const **ec\_master\_t** \*, const char \*)  
*Translates an ASCII coded bus-address to a slave pointer.*
- **int ecrt\_master\_state** (const **ec\_master\_t** \*master)
- **ec\_slave\_t \* ecrt\_domain\_register\_pdo** (**ec\_domain\_t** \*domain, const char \*address, uint32\_t vendor\_id, uint32\_t product\_code, uint16\_t pdo\_index, uint8\_t pdo\_subindex, void \*\*data\_ptr)  
*Registers a PDO in a domain.*
- **int ecrt\_domain\_register\_pdo\_list** (**ec\_domain\_t** \*domain, const **ec\_pdo\_reg\_t** \*pdos)  
*Registers a bunch of data fields.*
- **void ecrt\_domain\_process** (**ec\_domain\_t** \*domain)  
*Processes received process data and requeues the domain datagram(s).*
- **int ecrt\_domain\_state** (const **ec\_domain\_t** \*domain)  
*Returns the state of a domain.*
- **int ecrt\_slave\_conf\_sdo8** (**ec\_slave\_t** \*slave, uint16\_t sdo\_index, uint8\_t sdo\_subindex, uint8\_t value)
- **int ecrt\_slave\_conf\_sdo16** (**ec\_slave\_t** \*slave, uint16\_t sdo\_index, uint8\_t sdo\_subindex, uint16\_t value)
- **int ecrt\_slave\_conf\_sdo32** (**ec\_slave\_t** \*slave, uint16\_t sdo\_index, uint8\_t sdo\_subindex, uint32\_t value)
- **int ecrt\_slave\_pdo\_size** (**ec\_slave\_t** \*slave, uint16\_t pdo\_index, uint8\_t pdo\_subindex, size\_t size)

## 11.11.2 Define Documentation

### 11.11.2.1 #define EC\_READ\_BIT(DATA, POS) (((uint8\_t \*) (DATA)) >> (POS)) & 0x01

Read a certain bit of an EtherCAT data byte.

#### Parameters:

*DATA* EtherCAT data pointer

*POS* bit position

Definition at line 160 of file ecrt.h.

### 11.11.2.2 #define EC\_WRITE\_BIT(DATA, POS, VAL)

#### Value:

```
do { \
    if (VAL) *((uint8_t *) (DATA)) |= (1 << (POS)); \
    else    *((uint8_t *) (DATA)) &= ~(1 << (POS)); \
} while (0)
```

Write a certain bit of an EtherCAT data byte.

#### Parameters:

*DATA* EtherCAT data pointer

*POS* bit position  
*VAL* new bit value

Definition at line 169 of file ecrt.h.

**11.11.2.3** `#define EC_READ_U8(DATA) ((uint8_t) *((uint8_t *) (DATA)))`

Read an 8-bit unsigned value from EtherCAT data.

**Returns:**

EtherCAT data value

Definition at line 184 of file ecrt.h.

**11.11.2.4** `#define EC_READ_S8(DATA) ((int8_t) *((uint8_t *) (DATA)))`

Read an 8-bit signed value from EtherCAT data.

**Parameters:**

*DATA* EtherCAT data pointer

**Returns:**

EtherCAT data value

Definition at line 193 of file ecrt.h.

**11.11.2.5** `#define EC_READ_U16(DATA) ((uint16_t) le16_to_cpup((void *) (DATA)))`

Read a 16-bit unsigned value from EtherCAT data.

**Parameters:**

*DATA* EtherCAT data pointer

**Returns:**

EtherCAT data value

Definition at line 202 of file ecrt.h.

**11.11.2.6** `#define EC_READ_S16(DATA) ((int16_t) le16_to_cpup((void *) (DATA)))`

Read a 16-bit signed value from EtherCAT data.

**Parameters:**

*DATA* EtherCAT data pointer

**Returns:**

EtherCAT data value

Definition at line 211 of file ecrt.h.

**11.11.2.7 #define EC\_READ\_U32(DATA) ((uint32\_t) le32\_to\_cpup((void \*) (DATA)))**

Read a 32-bit unsigned value from EtherCAT data.

**Parameters:**

*DATA* EtherCAT data pointer

**Returns:**

EtherCAT data value

Definition at line 220 of file ecrt.h.

**11.11.2.8 #define EC\_READ\_S32(DATA) ((int32\_t) le32\_to\_cpup((void \*) (DATA)))**

Read a 32-bit signed value from EtherCAT data.

**Parameters:**

*DATA* EtherCAT data pointer

**Returns:**

EtherCAT data value

Definition at line 229 of file ecrt.h.

**11.11.2.9 #define EC\_WRITE\_U8(DATA, VAL)****Value:**

```
do { \
    *((uint8_t *) (DATA)) = ((uint8_t) (VAL)); \
} while (0)
```

Write an 8-bit unsigned value to EtherCAT data.

**Parameters:**

*DATA* EtherCAT data pointer

*VAL* new value

Definition at line 243 of file ecrt.h.

**11.11.2.10 #define EC\_WRITE\_S8(DATA, VAL) EC\_WRITE\_U8(DATA, VAL)**

Write an 8-bit signed value to EtherCAT data.

**Parameters:**

*DATA* EtherCAT data pointer

*VAL* new value

Definition at line 254 of file ecrt.h.



**11.11.2.11 #define EC\_WRITE\_U16(DATA, VAL)****Value:**

```
do { \
    *((uint16_t *) (DATA)) = (uint16_t) (VAL); \
    cpu_to_le16s(DATA); \
} while (0)
```

Write a 16-bit unsigned value to EtherCAT data.

**Parameters:**

*DATA* EtherCAT data pointer

*VAL* new value

Definition at line 262 of file ecrt.h.

**11.11.2.12 #define EC\_WRITE\_S16(DATA, VAL) EC\_WRITE\_U16(DATA, VAL)**

Write a 16-bit signed value to EtherCAT data.

**Parameters:**

*DATA* EtherCAT data pointer

*VAL* new value

Definition at line 274 of file ecrt.h.

**11.11.2.13 #define EC\_WRITE\_U32(DATA, VAL)****Value:**

```
do { \
    *((uint32_t *) (DATA)) = (uint32_t) (VAL); \
    cpu_to_le16s(DATA); \
} while (0)
```

Write a 32-bit unsigned value to EtherCAT data.

**Parameters:**

*DATA* EtherCAT data pointer

*VAL* new value

Definition at line 282 of file ecrt.h.

**11.11.2.14 #define EC\_WRITE\_S32(DATA, VAL) EC\_WRITE\_U32(DATA, VAL)**

Write a 32-bit signed value to EtherCAT data.

**Parameters:**

*DATA* EtherCAT data pointer

*VAL* new value

Definition at line 294 of file ecrt.h.

### 11.11.3 Typedef Documentation

#### 11.11.3.1 typedef struct ec\_master ec\_master\_t

See also:

[ec\\_master](#)(p. 42)

Definition at line 63 of file ecrt.h.

#### 11.11.3.2 typedef struct ec\_domain ec\_domain\_t

See also:

[ec\\_domain](#)(p. 35)

Definition at line 66 of file ecrt.h.

#### 11.11.3.3 typedef struct ec\_slave ec\_slave\_t

See also:

[ec\\_slave](#)(p. 52)

Definition at line 69 of file ecrt.h.

## 11.12 ethernet.c File Reference

### 11.12.1 Detailed Description

Ethernet-over-EtherCAT (EoE).

Definition in file **ethernet.c**.

#### Defines

- `#define EOE_DEBUG_LEVEL 0`  
*Defines the debug level of EoE processing.*

#### Functions

- `void ec_eoe_flush (ec_eoe_t *eoe)`  
*Empties the transmit queue.*
- `void ec_eoe_state_rx_start (ec_eoe_t *eoe)`  
*State: RX\_START.*
- `void ec_eoe_state_rx_check (ec_eoe_t *eoe)`  
*State: RX\_CHECK.*
- `void ec_eoe_state_rx_fetch (ec_eoe_t *eoe)`  
*State: RX\_FETCH.*
- `void ec_eoe_state_tx_start (ec_eoe_t *eoe)`  
*State: TX\_START.*
- `void ec_eoe_state_tx_sent (ec_eoe_t *eoe)`  
*State: TX\_SENT.*
- `int ec_eoedev_open (struct net_device *dev)`  
*Opens the virtual network device.*
- `int ec_eoedev_stop (struct net_device *dev)`  
*Stops the virtual network device.*
- `int ec_eoedev_tx (struct sk_buff *skb, struct net_device *dev)`  
*Transmits data via the virtual network device.*
- `net_device_stats * ec_eoedev_stats (struct net_device *dev)`  
*Gets statistics about the virtual network device.*
- `int ec_eoe_init (ec_eoe_t *eoe)`  
*EoE constructor.*

- void **ec\_eoe\_clear** (**ec\_eoe\_t** \*eoe)  
*EoE destructor.*
- int **ec\_eoe\_send** (**ec\_eoe\_t** \*eoe)  
*Sends a frame or the next fragment.*
- void **ec\_eoe\_run** (**ec\_eoe\_t** \*eoe)  
*Runs the EoE state machine.*
- int **ec\_eoe\_active** (const **ec\_eoe\_t** \*eoe)  
*Returns the state of the device.*

## 11.12.2 Define Documentation

### 11.12.2.1 #define EOE\_DEBUG\_LEVEL 0

Defines the debug level of EoE processing.

0 = No debug messages. 1 = Output actions. 2 = Output actions and frame data.

Definition at line 59 of file ethernet.c.

## 11.12.3 Function Documentation

### 11.12.3.1 void ec\_eoe\_flush (ec\_eoe\_t \*)

Empties the transmit queue.

#### Parameters:

*eoe* EoE handler

Definition at line 186 of file ethernet.c.

### 11.12.3.2 void ec\_eoe\_state\_rx\_start (ec\_eoe\_t \* eoe)

State: RX\_START.

Starts a new receiving sequence by queueing a datagram that checks the slave's mailbox for a new EoE datagram.

#### Parameters:

*eoe* EoE handler

Definition at line 318 of file ethernet.c.

### 11.12.3.3 void ec\_eoe\_state\_rx\_check (ec\_eoe\_t \* eoe)

State: RX\_CHECK.

Processes the checking datagram sent in RX\_START and issues a receive datagram, if new data is available.

**Parameters:**

*eoe* EoE handler

Definition at line 336 of file ethernet.c.

**11.12.3.4 void ec\_eoe\_state\_rx\_fetch (ec\_eoe\_t \* eoe)**

State: RX\_FETCH.

Checks if the requested data of RX\_CHECK was received and processes the EoE datagram.

**Parameters:**

*eoe* EoE handler

Definition at line 362 of file ethernet.c.

**11.12.3.5 void ec\_eoe\_state\_tx\_start (ec\_eoe\_t \* eoe)**

State: TX START.

Starts a new transmit sequence. If no data is available, a new receive sequence is started instead.

**Parameters:**

*eoe* EoE handler

Definition at line 509 of file ethernet.c.

**11.12.3.6 void ec\_eoe\_state\_tx\_sent (ec\_eoe\_t \* eoe)**

State: TX SENT.

Checks is the previous transmit datagram succeeded and sends the next fragment, if necessary.

**Parameters:**

*eoe* EoE handler

Definition at line 572 of file ethernet.c.

**11.12.3.7 int ec\_eoedev\_open (struct net\_device \*)**

Opens the virtual network device.

**Parameters:**

*dev* EoE net\_device

Definition at line 615 of file ethernet.c.

**11.12.3.8 int ec\_eoedev\_stop (struct net\_device \*)**

Stops the virtual network device.

**Parameters:**

*dev* EoE net\_device

Definition at line 638 of file ethernet.c.

**11.12.3.9 int ec\_eoedev\_tx (struct sk\_buff \*, struct net\_device \*)**

Transmits data via the virtual network device.

**Parameters:**

*skb* transmit socket buffer

*dev* EoE net\_device

Definition at line 661 of file ethernet.c.

**11.12.3.10 struct net\_device\_stats \* ec\_eoedev\_stats (struct net\_device \*)**

Gets statistics about the virtual network device.

**Parameters:**

*dev* EoE net\_device

Definition at line 711 of file ethernet.c.

**11.12.3.11 int ec\_eoe\_init (ec\_eoe\_t \* eoe)**

EoE constructor.

Initializes the EoE handler, creates a net\_device and registers it.

**Parameters:**

*eoe* EoE handler

Definition at line 85 of file ethernet.c.

**11.12.3.12 void ec\_eoe\_clear (ec\_eoe\_t \* eoe)**

EoE destructor.

Unregisters the net\_device and frees allocated memory.

**Parameters:**

*eoe* EoE handler

Definition at line 162 of file ethernet.c.

**11.12.3.13 int ec\_eoe\_send (ec\_eoe\_t \* eoe)**

Sends a frame or the next fragment.

**Parameters:**

*eoe* EoE handler

Definition at line 208 of file ethernet.c.

**11.12.3.14 void ec\_eoe\_run (ec\_eoe\_t \* eoe)**

Runs the EoE state machine.

**Parameters:**

*eoe* EoE handler

Definition at line 279 of file ethernet.c.

**11.12.3.15 int ec\_eoe\_active (const ec\_eoe\_t \* eoe)**

Returns the state of the device.

**Returns:**

1 if the device is "up", 0 if it is "down"

**Parameters:**

*eoe* EoE handler

Definition at line 303 of file ethernet.c.

## 11.13 ethernet.h File Reference

### 11.13.1 Detailed Description

Ethernet-over-EtherCAT (EoE).

Definition in file **ethernet.h**.

#### Data Structures

- struct **ec\_eoe\_frame\_t**  
*Queued frame structure.*
- struct **ec\_eoe**  
*Ethernet-over-EtherCAT (EoE) handler.*

#### Typedefs

- typedef **ec\_eoe ec\_eoe\_t**

#### Functions

- int **ec\_eoe\_init** (**ec\_eoe\_t** \*)  
*EoE constructor.*
- void **ec\_eoe\_clear** (**ec\_eoe\_t** \*)  
*EoE destructor.*
- void **ec\_eoe\_run** (**ec\_eoe\_t** \*)  
*Runs the EoE state machine.*
- int **ec\_eoe\_active** (const **ec\_eoe\_t** \*)  
*Returns the state of the device.*

### 11.13.2 Typedef Documentation

#### 11.13.2.1 typedef struct ec\_eoe ec\_eoe\_t

See also:

**ec\_eoe**(p. 36)

Definition at line 64 of file ethernet.h.



### 11.13.3 Function Documentation

#### 11.13.3.1 `int ec_eoe_init (ec_eoe_t * eoe)`

EoE constructor.

Initializes the EoE handler, creates a `net_device` and registers it.

**Parameters:**

*eoe* EoE handler

Definition at line 85 of file ethernet.c.

#### 11.13.3.2 `void ec_eoe_clear (ec_eoe_t * eoe)`

EoE destructor.

Unregisters the `net_device` and frees allocated memory.

**Parameters:**

*eoe* EoE handler

Definition at line 162 of file ethernet.c.

#### 11.13.3.3 `int ec_eoe_active (const ec_eoe_t * eoe)`

Returns the state of the device.

**Returns:**

1 if the device is "up", 0 if it is "down"

**Parameters:**

*eoe* EoE handler

Definition at line 303 of file ethernet.c.

## 11.14 fsm.c File Reference

### 11.14.1 Detailed Description

EtherCAT finite state machines.

Definition in file `fsm.c`.

#### Functions

- void `ec_fsm_master_start` (`ec_fsm_t *fsm`)  
*Master state: START.*
- void `ec_fsm_master_broadcast` (`ec_fsm_t *fsm`)  
*Master state: BROADCAST.*
- void `ec_fsm_master_read_states` (`ec_fsm_t *fsm`)  
*Master state: STATES.*
- void `ec_fsm_master_validate_vendor` (`ec_fsm_t *fsm`)  
*Master state: VALIDATE\_VENDOR.*
- void `ec_fsm_master_validate_product` (`ec_fsm_t *fsm`)  
*Master state: VALIDATE\_PRODUCT.*
- void `ec_fsm_master_rewrite_addresses` (`ec_fsm_t *fsm`)  
*Master state: ADDRESS.*
- void `ec_fsm_master_configure_slave` (`ec_fsm_t *fsm`)  
*Master state: CONF.*
- void `ec_fsm_master_scan_slaves` (`ec_fsm_t *fsm`)  
*Master state: SCAN.*
- void `ec_fsm_master_write_eeprom` (`ec_fsm_t *fsm`)  
*Master state: EEPROM.*
- void `ec_fsm_startup_start` (`ec_fsm_t *fsm`)  
*Master state: START.*
- void `ec_fsm_startup_broadcast` (`ec_fsm_t *fsm`)  
*Master state: BROADCAST.*
- void `ec_fsm_startup_scan` (`ec_fsm_t *fsm`)  
*Master state: SCAN.*
- void `ec_fsm_configuration_start` (`ec_fsm_t *fsm`)  
*Master configuration state machine: START.*
- void `ec_fsm_configuration_conf` (`ec_fsm_t *fsm`)

*Master state: CONF.*

- void **ec\_fsm\_slavescan\_start** (ec\_fsm\_t \*fsm)  
*Slave state: START\_READING.*
- void **ec\_fsm\_slavescan\_address** (ec\_fsm\_t \*fsm)  
*Slave state: ADDRESS.*
- void **ec\_fsm\_slavescan\_state** (ec\_fsm\_t \*fsm)  
*Slave state: STATE.*
- void **ec\_fsm\_slavescan\_base** (ec\_fsm\_t \*fsm)  
*Slave state: BASE.*
- void **ec\_fsm\_slavescan\_datalink** (ec\_fsm\_t \*fsm)  
*Slave state: DATALINK.*
- void **ec\_fsm\_slavescan\_eeprom\_size** (ec\_fsm\_t \*fsm)  
*Slave state: EEPROM\_SIZE.*
- void **ec\_fsm\_slavescan\_eeprom\_data** (ec\_fsm\_t \*fsm)  
*Slave state: EEPROM\_DATA.*
- void **ec\_fsm\_slaveconf\_init** (ec\_fsm\_t \*fsm)  
*Slave state: INIT.*
- void **ec\_fsm\_slaveconf\_sync** (ec\_fsm\_t \*fsm)  
*Slave state: SYNC.*
- void **ec\_fsm\_slaveconf\_preop** (ec\_fsm\_t \*fsm)  
*Slave state: PREOP.*
- void **ec\_fsm\_slaveconf\_fmmu** (ec\_fsm\_t \*fsm)  
*Slave state: FMMU.*
- void **ec\_fsm\_slaveconf\_sdoconf** (ec\_fsm\_t \*fsm)  
*Slave state: SDOCONF.*
- void **ec\_fsm\_slaveconf\_saveop** (ec\_fsm\_t \*fsm)  
*Slave state: SAVEOP.*
- void **ec\_fsm\_slaveconf\_op** (ec\_fsm\_t \*fsm)  
*Slave state: OP.*
- void **ec\_fsm\_sii\_start\_reading** (ec\_fsm\_t \*fsm)  
*SII state: START\_READING.*
- void **ec\_fsm\_sii\_read\_check** (ec\_fsm\_t \*fsm)  
*SII state: READ\_CHECK.*

- void **ec\_fsm\_sii\_read\_fetch** (ec\_fsm\_t \*fsm)  
*SII state: READ\_FETCH.*
- void **ec\_fsm\_sii\_start\_writing** (ec\_fsm\_t \*fsm)  
*SII state: START\_WRITING.*
- void **ec\_fsm\_sii\_write\_check** (ec\_fsm\_t \*fsm)  
*SII state: WRITE\_CHECK.*
- void **ec\_fsm\_sii\_write\_check2** (ec\_fsm\_t \*fsm)  
*SII state: WRITE\_CHECK2.*
- void **ec\_fsm\_change\_start** (ec\_fsm\_t \*fsm)  
*Change state: START.*
- void **ec\_fsm\_change\_check** (ec\_fsm\_t \*fsm)  
*Change state: CHECK.*
- void **ec\_fsm\_change\_status** (ec\_fsm\_t \*fsm)  
*Change state: STATUS.*
- void **ec\_fsm\_change\_code** (ec\_fsm\_t \*fsm)  
*Change state: CODE.*
- void **ec\_fsm\_change\_ack** (ec\_fsm\_t \*fsm)  
*Change state: ACK.*
- void **ec\_fsm\_change\_check\_ack** (ec\_fsm\_t \*fsm)  
*Change state: CHECK ACK.*
- void **ec\_fsm\_coe\_down\_start** (ec\_fsm\_t \*fsm)  
*CoE state: DOWN\_START.*
- void **ec\_fsm\_coe\_down\_request** (ec\_fsm\_t \*fsm)  
*CoE state: DOWN\_REQUEST.*
- void **ec\_fsm\_coe\_down\_check** (ec\_fsm\_t \*fsm)  
*CoE state: DOWN\_CHECK.*
- void **ec\_fsm\_coe\_down\_response** (ec\_fsm\_t \*fsm)  
*CoE state: DOWN\_RESPONSE.*
- void **ec\_fsm\_end** (ec\_fsm\_t \*fsm)  
*State: END.*
- void **ec\_fsm\_error** (ec\_fsm\_t \*fsm)  
*State: ERROR.*
- void **ec\_canopen\_abort\_msg** (uint32\_t abort\_code)  
*Outputs an SDO abort message.*

- int **ec\_fsm\_init** (ec\_fsm\_t \*fsm, ec\_master\_t \*master)  
*Constructor.*
- void **ec\_fsm\_clear** (ec\_fsm\_t \*fsm)  
*Destructor.*
- void **ec\_fsm\_reset** (ec\_fsm\_t \*fsm)  
*Resets the state machine.*
- void **ec\_fsm\_execute** (ec\_fsm\_t \*fsm)  
*Executes the current state of the state machine.*
- void **ec\_fsm\_startup** (ec\_fsm\_t \*fsm)  
*Initializes the master startup state machine.*
- int **ec\_fsm\_startup\_running** (ec\_fsm\_t \*fsm)  
*Returns the running state of the master startup state machine.*
- int **ec\_fsm\_startup\_success** (ec\_fsm\_t \*fsm)  
*Returns, if the master startup state machine terminated with success.*
- void **ec\_fsm\_configuration** (ec\_fsm\_t \*fsm)  
*Initializes the master configuration state machine.*
- int **ec\_fsm\_configuration\_running** (ec\_fsm\_t \*fsm)  
*Returns the running state of the master configuration state machine.*
- int **ec\_fsm\_configuration\_success** (ec\_fsm\_t \*fsm)  
*Returns, if the master configuration state machine terminated with success.*
- void **ec\_fsm\_master\_action\_process\_states** (ec\_fsm\_t \*fsm)  
*Master action: PROC\_STATES.*
- void **ec\_fsm\_master\_action\_next\_slave\_state** (ec\_fsm\_t \*fsm)  
*Master action: Get state of next slave.*
- void **ec\_fsm\_master\_action\_addresses** (ec\_fsm\_t \*fsm)  
*Master action: ADDRESS.*

## Variables

- const **ec\_code\_msg\_t al\_status\_messages** []  
*Application layer status messages.*
- const **ec\_code\_msg\_t sdo\_abort\_messages** []  
*SDO abort messages.*

## 11.14.2 Function Documentation

### 11.14.2.1 void ec\_fsm\_master\_start (ec\_fsm\_t \* fsm)

Master state: START.

Starts with getting slave count and slave states.

Definition at line 422 of file fsm.c.

### 11.14.2.2 void ec\_fsm\_master\_broadcast (ec\_fsm\_t \* fsm)

Master state: BROADCAST.

Processes the broadcast read slave count and slaves states.

**Parameters:**

*fsm* finite state machine

Definition at line 436 of file fsm.c.

### 11.14.2.3 void ec\_fsm\_master\_read\_states (ec\_fsm\_t \* fsm)

Master state: STATES.

Fetches the AL- and online state of a slave.

**Parameters:**

*fsm* finite state machine

Definition at line 668 of file fsm.c.

### 11.14.2.4 void ec\_fsm\_master\_validate\_vendor (ec\_fsm\_t \* fsm)

Master state: VALIDATE\_VENDOR.

Validates the vendor ID of a slave.

**Parameters:**

*fsm* finite state machine

Definition at line 719 of file fsm.c.

### 11.14.2.5 void ec\_fsm\_master\_validate\_product (ec\_fsm\_t \* fsm)

Master state: VALIDATE\_PRODUCT.

Validates the product ID of a slave.

**Parameters:**

*fsm* finite state machine

Definition at line 789 of file fsm.c.

**11.14.2.6 void ec\_fsm\_master\_rewrite\_addresses (ec\_fsm\_t \* fsm)**

Master state: ADDRESS.

Checks, if the new station address has been written to the slave.

**Parameters:**

*fsm* finite state machine

Definition at line 839 of file fsm.c.

**11.14.2.7 void ec\_fsm\_master\_configure\_slave (ec\_fsm\_t \* fsm)**

Master state: CONF.

Starts configuring a slave.

**Parameters:**

*fsm* finite state machine

Definition at line 918 of file fsm.c.

**11.14.2.8 void ec\_fsm\_master\_scan\_slaves (ec\_fsm\_t \* fsm)**

Master state: SCAN.

Executes the sub-state-machine for the scanning of a slave.

**Parameters:**

*fsm* finite state machine

Definition at line 871 of file fsm.c.

**11.14.2.9 void ec\_fsm\_master\_write\_eeprom (ec\_fsm\_t \*)**

Master state: EEPROM.

**Parameters:**

*fsm* finite state machine

Definition at line 936 of file fsm.c.

**11.14.2.10 void ec\_fsm\_startup\_start (ec\_fsm\_t \* fsm)**

Master state: START.

Starts with getting slave count and slave states.

Definition at line 246 of file fsm.c.

**11.14.2.11 void ec\_fsm\_startup\_broadcast (ec\_fsm\_t \* fsm)**

Master state: BROADCAST.

Processes the broadcast read slave count and slaves states.

**Parameters:**

*fsm* finite state machine

Definition at line 260 of file fsm.c.

**11.14.2.12 void ec\_fsm\_startup\_scan (ec\_fsm\_t \* fsm)**

Master state: SCAN.

Executes the sub-state-machine for the scanning of a slave.

**Parameters:**

*fsm* finite state machine

Definition at line 324 of file fsm.c.

**11.14.2.13 void ec\_fsm\_configuration\_start (ec\_fsm\_t \*)**

Master configuration state machine: START.

**Parameters:**

*fsm* finite state machine

Definition at line 362 of file fsm.c.

**11.14.2.14 void ec\_fsm\_configuration\_conf (ec\_fsm\_t \*)**

Master state: CONF.

**Parameters:**

*fsm* finite state machine

Definition at line 386 of file fsm.c.

**11.14.2.15 void ec\_fsm\_slavescan\_start (ec\_fsm\_t \* fsm)**

Slave state: START\_READING.

First state of the slave state machine. Writes the station address to the slave, according to its ring position.

**Parameters:**

*fsm* finite state machine

Definition at line 986 of file fsm.c.



**11.14.2.16 void ec\_fsm\_slavescan\_address (ec\_fsm\_t \*)**

Slave state: ADDRESS.

**Parameters:**

*fsm* finite state machine

Definition at line 1003 of file fsm.c.

**11.14.2.17 void ec\_fsm\_slavescan\_state (ec\_fsm\_t \*)**

Slave state: STATE.

**Parameters:**

*fsm* finite state machine

Definition at line 1028 of file fsm.c.

**11.14.2.18 void ec\_fsm\_slavescan\_base (ec\_fsm\_t \*)**

Slave state: BASE.

**Parameters:**

*fsm* finite state machine

Definition at line 1061 of file fsm.c.

**11.14.2.19 void ec\_fsm\_slavescan\_datalink (ec\_fsm\_t \*)**

Slave state: DATALINK.

**Parameters:**

*fsm* finite state machine

Definition at line 1096 of file fsm.c.

**11.14.2.20 void ec\_fsm\_slavescan\_eeprom\_size (ec\_fsm\_t \*)**

Slave state: EEPROM\_SIZE.

**Parameters:**

*fsm* finite state machine

Definition at line 1134 of file fsm.c.

**11.14.2.21 void ec\_fsm\_slavescan\_eeprom\_data (ec\_fsm\_t \*)**

Slave state: EEPROM\_DATA.

**Parameters:**

*fsm* finite state machine

Definition at line 1194 of file fsm.c.

**11.14.2.22 void ec\_fsm\_slaveconf\_init (ec\_fsm\_t \*)**

Slave state: INIT.

**Parameters:**

*fsm* finite state machine

Definition at line 1308 of file fsm.c.

**11.14.2.23 void ec\_fsm\_slaveconf\_sync (ec\_fsm\_t \*)**

Slave state: SYNC.

**Parameters:**

*fsm* finite state machine

Definition at line 1368 of file fsm.c.

**11.14.2.24 void ec\_fsm\_slaveconf\_preop (ec\_fsm\_t \*)**

Slave state: PREOP.

**Parameters:**

*fsm* finite state machine

Definition at line 1394 of file fsm.c.

**11.14.2.25 void ec\_fsm\_slaveconf\_fmmu (ec\_fsm\_t \*)**

Slave state: FMMU.

**Parameters:**

*fsm* finite state machine

Definition at line 1451 of file fsm.c.

**11.14.2.26 void ec\_fsm\_slaveconf\_sdoconf (ec\_fsm\_t \*)**

Slave state: SDOCONF.

**Parameters:**

*fsm* finite state machine

Definition at line 1487 of file fsm.c.

**11.14.2.27 void ec\_fsm\_slaveconf\_saveop (ec\_fsm\_t \*)**

Slave state: SAVEOP.

**Parameters:**

*fsm* finite state machine

Definition at line 1523 of file fsm.c.

**11.14.2.28 void ec\_fsm\_slaveconf\_op (ec\_fsm\_t \*)**

Slave state: OP.

**Parameters:**

*fsm* finite state machine

Definition at line 1554 of file fsm.c.

**11.14.2.29 void ec\_fsm\_sii\_start\_reading (ec\_fsm\_t \* *fsm*)**

SII state: START\_READING.

Starts reading the slave information interface.

**Parameters:**

*fsm* finite state machine

Definition at line 1579 of file fsm.c.

**11.14.2.30 void ec\_fsm\_sii\_read\_check (ec\_fsm\_t \* *fsm*)**

SII state: READ\_CHECK.

Checks, if the SII-read-datagram has been sent and issues a fetch datagram.

**Parameters:**

*fsm* finite state machine

Definition at line 1605 of file fsm.c.

**11.14.2.31 void ec\_fsm\_sii\_read\_fetch (ec\_fsm\_t \* *fsm*)**

SII state: READ\_FETCH.

Fetches the result of an SII-read datagram.

**Parameters:**

*fsm* finite state machine

Definition at line 1637 of file fsm.c.

**11.14.2.32 void ec\_fsm\_sii\_start\_writing (ec\_fsm\_t \* *fsm*)**

SII state: START\_WRITING.

Starts reading the slave information interface.

**Parameters:**

*fsm* finite state machine

Definition at line 1694 of file fsm.c.

**11.14.2.33 void ec\_fsm\_sii\_write\_check (ec\_fsm\_t \*)**

SII state: WRITE\_CHECK.

**Parameters:**

*fsm* finite state machine

Definition at line 1714 of file fsm.c.

**11.14.2.34 void ec\_fsm\_sii\_write\_check2 (ec\_fsm\_t \*)**

SII state: WRITE\_CHECK2.

**Parameters:**

*fsm* finite state machine

Definition at line 1739 of file fsm.c.

**11.14.2.35 void ec\_fsm\_change\_start (ec\_fsm\_t \*)**

Change state: START.

**Parameters:**

*fsm* finite state machine

Definition at line 1777 of file fsm.c.

**11.14.2.36 void ec\_fsm\_change\_check (ec\_fsm\_t \*)**

Change state: CHECK.

**Parameters:**

*fsm* finite state machine

Definition at line 1797 of file fsm.c.

**11.14.2.37 void ec\_fsm\_change\_status (ec\_fsm\_t \*)**

Change state: STATUS.

**Parameters:**

*fsm* finite state machine

Definition at line 1838 of file fsm.c.

**11.14.2.38 void ec\_fsm\_change\_code (ec\_fsm\_t \*)**

Change state: CODE.

**Parameters:**

*fsm* finite state machine

Definition at line 1931 of file fsm.c.

**11.14.2.39 void ec\_fsm\_change\_ack (ec\_fsm\_t \*)**

Change state: ACK.

**Parameters:**

*fsm* finite state machine

Definition at line 1969 of file fsm.c.

**11.14.2.40 void ec\_fsm\_change\_check\_ack (ec\_fsm\_t \*)**

Change state: CHECK ACK.

**Parameters:**

*fsm* finite state machine

Definition at line 1995 of file fsm.c.

**11.14.2.41 void ec\_fsm\_coe\_down\_start (ec\_fsm\_t \*)**

CoE state: DOWN\_START.

**Parameters:**

*fsm* finite state machine

Definition at line 2039 of file fsm.c.

**11.14.2.42 void ec\_fsm\_coe\_down\_request (ec\_fsm\_t \*)**

CoE state: DOWN\_REQUEST.

**Parameters:**

*fsm* finite state machine

Definition at line 2079 of file fsm.c.

**11.14.2.43 void ec\_fsm\_coe\_down\_check (ec\_fsm\_t \*)**

CoE state: DOWN\_CHECK.

**Parameters:**

*fsm* finite state machine

Definition at line 2104 of file fsm.c.

**11.14.2.44 void ec\_fsm\_coe\_down\_response (ec\_fsm\_t \*)**

CoE state: DOWN\_RESPONSE.

**Parameters:**

*fsm* finite state machine

Definition at line 2141 of file fsm.c.

**11.14.2.45 void ec\_fsm\_end (ec\_fsm\_t \*)**

State: END.

**Parameters:**

*fsm* finite state machine

Definition at line 2284 of file fsm.c.

**11.14.2.46 void ec\_fsm\_error (ec\_fsm\_t \*)**

State: ERROR.

**Parameters:**

*fsm* finite state machine

Definition at line 2274 of file fsm.c.

**11.14.2.47 int ec\_fsm\_init (ec\_fsm\_t \* *fsm*, ec\_master\_t \* *master*)**

Constructor.

**Parameters:**

*fsm* finite state machine

*master* EtherCAT master

Definition at line 111 of file fsm.c.

**11.14.2.48 void ec\_fsm\_clear (ec\_fsm\_t \* *fsm*)**

Destructor.

**Parameters:**

*fsm* finite state machine

Definition at line 136 of file fsm.c.

**11.14.2.49 void ec\_fsm\_reset (ec\_fsm\_t \* *fsm*)**

Resets the state machine.

**Parameters:**

*fsm* finite state machine

Definition at line 147 of file fsm.c.

**11.14.2.50 void ec\_fsm\_execute (ec\_fsm\_t \* fsm)**

Executes the current state of the state machine.

**Parameters:**

*fsm* finite state machine

Definition at line 160 of file fsm.c.

**11.14.2.51 int ec\_fsm\_startup\_running (ec\_fsm\_t \* fsm)**

Returns the running state of the master startup state machine.

**Returns:**

non-zero if not terminated yet.

**Parameters:**

*fsm* Finite state machine

Definition at line 183 of file fsm.c.

**11.14.2.52 int ec\_fsm\_startup\_success (ec\_fsm\_t \* fsm)**

Returns, if the master startup state machine terminated with success.

**Returns:**

non-zero if successful.

**Parameters:**

*fsm* Finite state machine

Definition at line 196 of file fsm.c.

**11.14.2.53 int ec\_fsm\_configuration\_running (ec\_fsm\_t \* fsm)**

Returns the running state of the master configuration state machine.

**Returns:**

non-zero if not terminated yet.

**Parameters:**

*fsm* Finite state machine

Definition at line 219 of file fsm.c.

**11.14.2.54 int ec\_fsm\_configuration\_success (ec\_fsm\_t \* fsm)**

Returns, if the master configuration state machine terminated with success.

**Returns:**

non-zero if successful.

**Parameters:**

*fsm* Finite state machine

Definition at line 232 of file fsm.c.

**11.14.2.55 void ec\_fsm\_master\_action\_process\_states (ec\_fsm\_t \* fsm)**

Master action: PROC\_STATES.

Processes the slave states.

**Parameters:**

*fsm* finite state machine

Definition at line 552 of file fsm.c.

**11.14.2.56 void ec\_fsm\_master\_action\_next\_slave\_state (ec\_fsm\_t \* fsm)**

Master action: Get state of next slave.

**Parameters:**

*fsm* finite state machine

Definition at line 621 of file fsm.c.

**11.14.2.57 void ec\_fsm\_master\_action\_addresses (ec\_fsm\_t \* fsm)**

Master action: ADDRESS.

Looks for slave, that have lost their configuration and writes their station address, so that they can be reconfigured later.

**Parameters:**

*fsm* finite state machine

Definition at line 759 of file fsm.c.

### 11.14.3 Variable Documentation

**11.14.3.1 const ec\_code\_msg\_t sdo\_abort\_messages[ ]**

SDO abort messages.

The "abort SDO transfer request" supplies an abort code, which can be translated to clear text. This table does the mapping of the codes and messages.

Definition at line 2208 of file fsm.c.



## 11.15 fsm.h File Reference

### 11.15.1 Detailed Description

EtherCAT finite state machines.

Definition in file `fsm.h`.

#### Data Structures

- struct `ec_fsm`  
*Finite state machine of an EtherCAT master.*

#### Typedefs

- typedef `ec_fsm ec_fsm_t`

#### Functions

- int `ec_fsm_init (ec_fsm_t *, ec_master_t *)`  
*Constructor.*
- void `ec_fsm_clear (ec_fsm_t *)`  
*Destructor.*
- void `ec_fsm_reset (ec_fsm_t *)`  
*Resets the state machine.*
- void `ec_fsm_execute (ec_fsm_t *)`  
*Executes the current state of the state machine.*
- void `ec_fsm_startup (ec_fsm_t *)`  
*Initializes the master startup state machine.*
- int `ec_fsm_startup_running (ec_fsm_t *)`  
*Returns the running state of the master startup state machine.*
- int `ec_fsm_startup_success (ec_fsm_t *)`  
*Returns, if the master startup state machine terminated with success.*
- void `ec_fsm_configuration (ec_fsm_t *)`  
*Initializes the master configuration state machine.*
- int `ec_fsm_configuration_running (ec_fsm_t *)`  
*Returns the running state of the master configuration state machine.*
- int `ec_fsm_configuration_success (ec_fsm_t *)`  
*Returns, if the master configuration state machine terminated with success.*

## 11.15.2 Typedef Documentation

### 11.15.2.1 typedef struct ec\_fsm ec\_fsm\_t

See also:

`ec_fsm`(p. 40)

Definition at line 51 of file fsm.h.

## 11.15.3 Function Documentation

### 11.15.3.1 int ec\_fsm\_startup\_running (ec\_fsm\_t \* fsm)

Returns the running state of the master startup state machine.

**Returns:**

non-zero if not terminated yet.

**Parameters:**

*fsm* Finite state machine

Definition at line 183 of file fsm.c.

### 11.15.3.2 int ec\_fsm\_startup\_success (ec\_fsm\_t \* fsm)

Returns, if the master startup state machine terminated with success.

**Returns:**

non-zero if successful.

**Parameters:**

*fsm* Finite state machine

Definition at line 196 of file fsm.c.

### 11.15.3.3 int ec\_fsm\_configuration\_running (ec\_fsm\_t \* fsm)

Returns the running state of the master configuration state machine.

**Returns:**

non-zero if not terminated yet.

**Parameters:**

*fsm* Finite state machine

Definition at line 219 of file fsm.c.

**11.15.3.4 int ec\_fsm\_configuration\_success (ec\_fsm\_t \* *fsm*)**

Returns, if the master configuration state machine terminated with success.

**Returns:**

non-zero if successful.

**Parameters:**

*fsm* Finite state machine

Definition at line 232 of file fsm.c.

## 11.16 globals.h File Reference

### 11.16.1 Detailed Description

Global definitions and macros.

Definition in file **globals.h**.

#### Data Structures

- struct **ec\_code\_msg\_t**  
*Code - Message pair.*

#### Defines

- #define **EC\_MASTER\_VERSION\_MAIN** 1  
*master main version*
- #define **EC\_MASTER\_VERSION\_SUB** 1  
*master sub version (after the dot)*
- #define **EC\_MASTER\_VERSION\_EXTRA** "stable"  
*master extra version (just a string)*
- #define **EC\_MAX\_FMMUS** 16  
*maximum number of FMMUs per slave*
- #define **EC\_EOE\_TX\_QUEUE\_SIZE** 100  
*size of the EoE tx queue*
- #define **EC\_EOE\_FREQUENCY** 1000  
*clock frequency for the EoE state machines*
- #define **EC\_IO\_TIMEOUT** 500  
*datagram timeout in microseconds*
- #define **EC\_FRAME\_HEADER\_SIZE** 2  
*size of an EtherCAT frame header*
- #define **EC\_DATAGRAM\_HEADER\_SIZE** 10  
*size of an EtherCAT datagram header*
- #define **EC\_DATAGRAM\_FOOTER\_SIZE** 2  
*size of an EtherCAT datagram footer*
- #define **EC\_SYNC\_SIZE** 8  
*size of a sync manager configuration page*

- **#define EC\_FMMU\_SIZE** 16  
*size of an FMMU configuration page*
- **#define EC\_MAX\_DATA\_SIZE**  
*resulting maximum data size of a single datagram in a frame*
- **#define EC\_INFO**(fmt, args...) `printk(KERN_INFO "EtherCAT: " fmt, ##args)`  
*Convenience macro for printing EtherCAT-specific information to syslog.*
- **#define EC\_ERR**(fmt, args...) `printk(KERN_ERR "EtherCAT ERROR: " fmt, ##args)`  
*Convenience macro for printing EtherCAT-specific errors to syslog.*
- **#define EC\_WARN**(fmt, args...) `printk(KERN_WARNING "EtherCAT WARNING: " fmt, ##args)`  
*Convenience macro for printing EtherCAT-specific warnings to syslog.*
- **#define EC\_DBG**(fmt, args...) `printk(KERN_DEBUG "EtherCAT DEBUG: " fmt, ##args)`  
*Convenience macro for printing EtherCAT debug messages to syslog.*
- **#define EC\_LIT**(X) #X  
*Helper macro for EC\_STR(p. 121), literates a macro argument.*
- **#define EC\_STR**(X) EC\_LIT(X)  
*Converts a macro argument to a string.*
- **#define EC\_SYSFS\_READ\_ATTR**(NAME)  
*Convenience macro for defining read-only SysFS attributes.*
- **#define EC\_SYSFS\_READ\_WRITE\_ATTR**(NAME)  
*Convenience macro for defining read-write SysFS attributes.*

## Functions

- `void ec_print_data` (const uint8\_t \*, size\_t)  
*Outputs frame contents for debugging purposes.*
- `void ec_print_data_diff` (const uint8\_t \*, const uint8\_t \*, size\_t)  
*Outputs frame contents and differences for debugging purposes.*
- `size_t ec_state_string` (uint8\_t, char \*)  
*Prints slave states in clear text.*

### 11.16.2 Define Documentation

#### 11.16.2.1 #define EC\_MAX\_DATA\_SIZE

##### Value:

```
(ETH_DATA_LEN - EC_FRAME_HEADER_SIZE \  
- EC_DATAGRAM_HEADER_SIZE - EC_DATAGRAM_FOOTER_SIZE)
```

resulting maximum data size of a single datagram in a frame

Definition at line 91 of file globals.h.

#### 11.16.2.2 **#define EC\_INFO(fmt, args...) printk(KERN\_INFO "EtherCAT: " fmt, ##args)**

Convenience macro for printing EtherCAT-specific information to syslog.

This will print the message in *fmt* with a prefixed "EtherCAT: ".

##### **Parameters:**

*fmt* format string (like in printf())

*args* arguments (optional)

Definition at line 103 of file globals.h.

#### 11.16.2.3 **#define EC\_ERR(fmt, args...) printk(KERN\_ERR "EtherCAT ERROR: " fmt, ##args)**

Convenience macro for printing EtherCAT-specific errors to syslog.

This will print the message in *fmt* with a prefixed "EtherCAT ERROR: ".

##### **Parameters:**

*fmt* format string (like in printf())

*args* arguments (optional)

Definition at line 113 of file globals.h.

#### 11.16.2.4 **#define EC\_WARN(fmt, args...) printk(KERN\_WARNING "EtherCAT WARNING: " fmt, ##args)**

Convenience macro for printing EtherCAT-specific warnings to syslog.

This will print the message in *fmt* with a prefixed "EtherCAT WARNING: ".

##### **Parameters:**

*fmt* format string (like in printf())

*args* arguments (optional)

Definition at line 123 of file globals.h.

#### 11.16.2.5 **#define EC\_DBG(fmt, args...) printk(KERN\_DEBUG "EtherCAT DEBUG: " fmt, ##args)**

Convenience macro for printing EtherCAT debug messages to syslog.

This will print the message in *fmt* with a prefixed "EtherCAT DEBUG: ".

##### **Parameters:**

*fmt* format string (like in printf())

*args* arguments (optional)

Definition at line 133 of file `globals.h`.

#### 11.16.2.6 `#define EC_LIT(X) #X`

Helper macro for `EC_STR()`(p. 121), literates a macro argument.

**Parameters:**

*X* argument to literate.

Definition at line 141 of file `globals.h`.

#### 11.16.2.7 `#define EC_STR(X) EC_LIT(X)`

Converts a macro argument to a string.

**Parameters:**

*X* argument to stringify.

Definition at line 148 of file `globals.h`.

#### 11.16.2.8 `#define EC_SYSFS_READ_ATTR(NAME)`

**Value:**

```
static struct attribute attr_##NAME = { \
    .name = EC_STR(NAME), .owner = THIS_MODULE, .mode = S_IRUGO \
}
```

Convenience macro for defining read-only SysFS attributes.

This results in creating a static variable called `attr_NAME`. The SysFS file will be world-readable.

**Parameters:**

*NAME* name of the attribute to create.

Definition at line 157 of file `globals.h`.

#### 11.16.2.9 `#define EC_SYSFS_READ_WRITE_ATTR(NAME)`

**Value:**

```
static struct attribute attr_##NAME = { \
    .name = EC_STR(NAME), .owner = THIS_MODULE, .mode = S_IRUGO | S_IWUSR \
}
```

Convenience macro for defining read-write SysFS attributes.

This results in creating a static variable called `attr_NAME`. The SysFS file will be world-readable plus owner-writable.

**Parameters:**

*NAME* name of the attribute to create.

Definition at line 169 of file `globals.h`.

## 11.17 mailbox.c File Reference

### 11.17.1 Detailed Description

Mailbox functionality.

Definition in file **mailbox.c**.

#### Functions

- `uint8_t * ec_slave_mbox_prepare_send` (const `ec_slave_t` \*slave, `ec_datagram_t` \*datagram, `uint8_t` type, `size_t` size)  
*Prepares a mailbox-send datagram.*
- `int ec_slave_mbox_prepare_check` (const `ec_slave_t` \*slave, `ec_datagram_t` \*datagram)  
*Prepares a datagram for checking the mailbox state.*
- `int ec_slave_mbox_check` (const `ec_datagram_t` \*datagram)  
*Processes a mailbox state checking datagram.*
- `int ec_slave_mbox_prepare_fetch` (const `ec_slave_t` \*slave, `ec_datagram_t` \*datagram)  
*Prepares a datagram to fetch mailbox data.*
- `uint8_t * ec_slave_mbox_fetch` (const `ec_slave_t` \*slave, `ec_datagram_t` \*datagram, `uint8_t` type, `size_t` \*size)  
*Processes received mailbox data.*

### 11.17.2 Function Documentation

#### 11.17.2.1 `uint8_t* ec_slave_mbox_prepare_send` (const `ec_slave_t` \* slave, `ec_datagram_t` \* datagram, `uint8_t` type, `size_t` size)

Prepares a mailbox-send datagram.

#### Returns:

pointer to mailbox datagram data

#### Parameters:

*slave* slave

*datagram* datagram

*type* mailbox protocol

*size* size of the data

Definition at line 55 of file mailbox.c.



**11.17.2.2 int ec\_slave\_mbox\_prepare\_check (const ec\_slave\_t \* slave, ec\_datagram\_t \* datagram)**

Prepares a datagram for checking the mailbox state.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* slave

*datagram* datagram

Definition at line 95 of file mailbox.c.

**11.17.2.3 int ec\_slave\_mbox\_check (const ec\_datagram\_t \* datagram)**

Processes a mailbox state checking datagram.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* datagram

Definition at line 113 of file mailbox.c.

**11.17.2.4 int ec\_slave\_mbox\_prepare\_fetch (const ec\_slave\_t \* slave, ec\_datagram\_t \* datagram)**

Prepares a datagram to fetch mailbox data.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* slave

*datagram* datagram

Definition at line 125 of file mailbox.c.

**11.17.2.5 uint8\_t\* ec\_slave\_mbox\_fetch (const ec\_slave\_t \* slave, ec\_datagram\_t \* datagram, uint8\_t type, size\_t \* size)**

Processes received mailbox data.

**Returns:**

pointer to the received data

**Parameters:**

*slave* slave

*datagram* datagram

*type* expected mailbox protocol

*size* size of the received data

Definition at line 142 of file mailbox.c.

## 11.18 mailbox.h File Reference

### 11.18.1 Detailed Description

Mailbox functionality.

Definition in file **mailbox.h**.

#### Functions

- `uint8_t * ec_slave_mbox_prepare_send (const ec_slave_t *, ec_datagram_t *, uint8_t, size_t)`  
*Prepares a mailbox-send datagram.*
- `int ec_slave_mbox_prepare_check (const ec_slave_t *, ec_datagram_t *)`  
*Prepares a datagram for checking the mailbox state.*
- `int ec_slave_mbox_check (const ec_datagram_t *)`  
*Processes a mailbox state checking datagram.*
- `int ec_slave_mbox_prepare_fetch (const ec_slave_t *, ec_datagram_t *)`  
*Prepares a datagram to fetch mailbox data.*
- `uint8_t * ec_slave_mbox_fetch (const ec_slave_t *, ec_datagram_t *, uint8_t, size_t *)`  
*Processes received mailbox data.*

### 11.18.2 Function Documentation

#### 11.18.2.1 `uint8_t* ec_slave_mbox_prepare_send (const ec_slave_t * slave, ec_datagram_t * datagram, uint8_t type, size_t size)`

Prepares a mailbox-send datagram.

##### Returns:

pointer to mailbox datagram data

##### Parameters:

*slave* slave

*datagram* datagram

*type* mailbox protocol

*size* size of the data

Definition at line 55 of file mailbox.c.

#### 11.18.2.2 `int ec_slave_mbox_prepare_check (const ec_slave_t * slave, ec_datagram_t * datagram)`

Prepares a datagram for checking the mailbox state.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* slave

*datagram* datagram

Definition at line 95 of file mailbox.c.

**11.18.2.3 int ec\_slave\_mbox\_check (const ec\_datagram\_t \* datagram)**

Processes a mailbox state checking datagram.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*datagram* datagram

Definition at line 113 of file mailbox.c.

**11.18.2.4 int ec\_slave\_mbox\_prepare\_fetch (const ec\_slave\_t \* slave, ec\_datagram\_t \* datagram)**

Prepares a datagram to fetch mailbox data.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* slave

*datagram* datagram

Definition at line 125 of file mailbox.c.

**11.18.2.5 uint8\_t\* ec\_slave\_mbox\_fetch (const ec\_slave\_t \* slave, ec\_datagram\_t \* datagram, uint8\_t type, size\_t \* size)**

Processes received mailbox data.

**Returns:**

pointer to the received data

**Parameters:**

*slave* slave

*datagram* datagram

*type* expected mailbox protocol

*size* size of the received data

Definition at line 142 of file mailbox.c.

## 11.19 master.c File Reference

### 11.19.1 Detailed Description

EtherCAT master methods.

Definition in file **master.c**.

#### Functions

- void **ec\_master\_sync\_io** (**ec\_master\_t** \*master)  
*Sends queued datagrams and waits for their reception.*
- void **ec\_master\_idle\_run** (void \*data)  
*Idle mode function.*
- void **ec\_master\_eoe\_run** (unsigned long data)  
*Does the Ethernet-over-EtherCAT processing.*
- ssize\_t **ec\_show\_master\_attribute** (struct kobject \*kobj, struct attribute \*attr, char \*buffer)  
*Formats attribute data for SysFS read access.*
- ssize\_t **ec\_store\_master\_attribute** (struct kobject \*kobj, struct attribute \*attr, const char \*buffer, size\_t size)  
*Formats attribute data for SysFS write access.*
- int **ec\_master\_init** (**ec\_master\_t** \*master, unsigned int index, unsigned int eoeif\_count)  
*Master constructor.*
- void **ec\_master\_clear** (struct kobject \*kobj)  
*Master destructor.*
- void **ec\_master\_reset** (**ec\_master\_t** \*master)  
*Resets the master.*
- void **ec\_master\_clear\_slaves** (**ec\_master\_t** \*master)  
*Clears all slaves.*
- void **ec\_master\_queue\_datagram** (**ec\_master\_t** \*master, **ec\_datagram\_t** \*datagram)  
*Places a datagram in the datagram queue.*
- void **ec\_master\_send\_datagrams** (**ec\_master\_t** \*master)  
*Sends the datagrams in the queue.*
- void **ec\_master\_receive\_datagrams** (**ec\_master\_t** \*master, const uint8\_t \*frame\_data, size\_t size)  
*Processes a received frame.*
- int **ec\_master\_bus\_scan** (**ec\_master\_t** \*master)  
*Scans the EtherCAT bus for slaves.*

- void **ec\_master\_output\_stats** (**ec\_master\_t** \*master)  
*Output statistics in cyclic mode.*
- void **ec\_master\_idle\_start** (**ec\_master\_t** \*master)  
*Starts the Idle mode.*
- void **ec\_master\_idle\_stop** (**ec\_master\_t** \*master)  
*Stops the Idle mode.*
- void **ec\_sync\_config** (const **ec\_sii\_sync\_t** \*sync, const **ec\_slave\_t** \*slave, uint8\_t \*data)  
*Initializes a sync manager configuration page with EEPROM data.*
- void **ec\_fmmu\_config** (const **ec\_fmmu\_t** \*fmmu, const **ec\_slave\_t** \*slave, uint8\_t \*data)  
*Initializes an FMMU configuration page.*
- ssize\_t **ec\_master\_info** (**ec\_master\_t** \*master, char \*buffer)  
*Formats master information for SysFS read access.*
- void **ec\_master\_eoe\_start** (**ec\_master\_t** \*master)  
*Starts Ethernet-over-EtherCAT processing on demand.*
- void **ec\_master\_eoe\_stop** (**ec\_master\_t** \*master)  
*Stops the Ethernet-over-EtherCAT processing.*
- void **ec\_master\_calc\_addressing** (**ec\_master\_t** \*master)  
*Calculates Advanced Position Adresses.*
- void **ec\_master\_measure\_bus\_time** (**ec\_master\_t** \*master)  
*Measures the time, a frame is on the bus.*
- **ec\_domain\_t** \* **ecrt\_master\_create\_domain** (**ec\_master\_t** \*master)  
*Creates a domain.*
- int **ecrt\_master\_activate** (**ec\_master\_t** \*master)  
*Configures all slaves and leads them to the OP state.*
- void **ecrt\_master\_deactivate** (**ec\_master\_t** \*master)  
*Resets all slaves to INIT state.*
- void **ecrt\_master\_send** (**ec\_master\_t** \*master)  
*Asynchronous sending of datagrams.*
- void **ecrt\_master\_receive** (**ec\_master\_t** \*master)  
*Asynchronous receiving of datagrams.*
- void **ecrt\_master\_prepare** (**ec\_master\_t** \*master)  
*Prepares synchronous IO.*
- void **ecrt\_master\_run** (**ec\_master\_t** \*master)

*Does all cyclic master work.*

- **ec\_slave\_t \*ecrt\_master\_get\_slave** (const **ec\_master\_t** \*master, const char \*address)  
*Translates an ASCII coded bus-address to a slave pointer.*
- void **ecrt\_master\_callbacks** (**ec\_master\_t** \*master, int(\*request\_cb)(void \*), void(\*release\_cb)(void \*), void \*cb\_data)  
*Sets the locking callbacks.*

## 11.19.2 Function Documentation

### 11.19.2.1 void ec\_master\_sync\_io (ec\_master\_t \*)

Sends queued datagrams and waits for their reception.

**Parameters:**

*master* EtherCAT master

Definition at line 1233 of file master.c.

### 11.19.2.2 void ec\_master\_idle\_run (void \*)

Idle mode function.

**Parameters:**

*data* master pointer

Definition at line 605 of file master.c.

### 11.19.2.3 void ec\_master\_eoe\_run (unsigned long)

Does the Ethernet-over-EtherCAT processing.

**Parameters:**

*data* master pointer

Definition at line 951 of file master.c.

### 11.19.2.4 ssize\_t ec\_show\_master\_attribute (struct kobject \*kobj, struct attribute \*attr, char \*buffer)

Formats attribute data for SysFS read access.

**Returns:**

number of bytes to read

**Parameters:**

*kobj* kobject

*attr* attribute

*buffer* memory to store data

Definition at line 772 of file master.c.

#### 11.19.2.5 `ssize_t ec_store_master_attribute (struct kobject * kobj, struct attribute * attr, const char * buffer, size_t size)`

Formats attribute data for SysFS write access.

##### Returns:

number of bytes processed, or negative error code

##### Parameters:

*kobj* slave's kobject

*attr* attribute

*buffer* memory with data

*size* size of data to store

Definition at line 799 of file master.c.

#### 11.19.2.6 `int ec_master_init (ec_master_t * master, unsigned int index, unsigned int oeif_count)`

Master constructor.

##### Returns:

0 in case of success, else < 0

##### Parameters:

*master* EtherCAT master

*index* master index

*oeif\_count* number of EoE interfaces

Definition at line 99 of file master.c.

#### 11.19.2.7 `void ec_master_clear (struct kobject * kobj)`

Master destructor.

Removes all pending datagrams, clears the slave list, clears all domains and frees the device.

##### Parameters:

*kobj* kobject of the master

Definition at line 184 of file master.c.

**11.19.2.8 void ec\_master\_reset (ec\_master\_t \* master)**

Resets the master.

Note: This function has to be called, everytime ec\_master\_release() is called, to free the slave list, domains etc.

**Parameters:**

*master* EtherCAT master

Definition at line 218 of file master.c.

**11.19.2.9 void ec\_master\_queue\_datagram (ec\_master\_t \* master, ec\_datagram\_t \* datagram)**

Places a datagram in the datagram queue.

**Parameters:**

*master* EtherCAT master

*datagram* datagram

Definition at line 285 of file master.c.

**11.19.2.10 void ec\_master\_send\_datagrams (ec\_master\_t \* master)**

Sends the datagrams in the queue.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*master* EtherCAT master

Definition at line 312 of file master.c.

**11.19.2.11 void ec\_master\_receive\_datagrams (ec\_master\_t \* master, const uint8\_t \* frame\_data, size\_t size)**

Processes a received frame.

This function is called by the network driver for every received frame.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*master* EtherCAT master

*frame\_data* frame data

*size* size of the received data

Definition at line 414 of file master.c.



**11.19.2.12 int ec\_master\_bus\_scan (ec\_master\_t \* master)**

Scans the EtherCAT bus for slaves.

Creates a list of slave structures for further processing.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*master* EtherCAT master

Definition at line 501 of file master.c.

**11.19.2.13 void ec\_master\_output\_stats (ec\_master\_t \* master)**

Output statistics in cyclic mode.

This function outputs statistical data on demand, but not more often than necessary. The output happens at most once a second.

**Parameters:**

*master* EtherCAT master

Definition at line 529 of file master.c.

**11.19.2.14 void ec\_master\_idle\_start (ec\_master\_t \* master)**

Starts the Idle mode.

**Parameters:**

*master* EtherCAT master

Definition at line 559 of file master.c.

**11.19.2.15 void ec\_master\_idle\_stop (ec\_master\_t \* master)**

Stops the Idle mode.

**Parameters:**

*master* EtherCAT master

Definition at line 581 of file master.c.

**11.19.2.16 void ec\_sync\_config (const ec\_sii\_sync\_t \* sync, const ec\_slave\_t \* slave, uint8\_t \* data)**

Initializes a sync manager configuration page with EEPROM data.

The referenced memory (*data*) must be at least EC\_SYNC\_SIZE bytes.

**Parameters:**

*sync* sync manager

*slave* EtherCAT slave  
*data* > configuration memory

Definition at line 641 of file master.c.

#### 11.19.2.17 void ec\_fmmu\_config (const ec\_fmmu\_t \* *fmmu*, const ec\_slave\_t \* *slave*, uint8\_t \* *data*)

Initializes an FMMU configuration page.

The referenced memory (*data*) must be at least EC\_FMMU\_SIZE bytes.

##### Parameters:

*fmmu* FMMU  
*slave* EtherCAT slave  
*data* > configuration memory

Definition at line 672 of file master.c.

#### 11.19.2.18 ssize\_t ec\_master\_info (ec\_master\_t \* *master*, char \* *buffer*)

Formats master information for SysFS read access.

##### Returns:

number of bytes written

##### Parameters:

*master* EtherCAT master  
*buffer* memory to store data

Definition at line 700 of file master.c.

#### 11.19.2.19 void ec\_master\_eoe\_start (ec\_master\_t \* *master*)

Starts Ethernet-over-EtherCAT processing on demand.

##### Parameters:

*master* EtherCAT master

Definition at line 854 of file master.c.

#### 11.19.2.20 void ec\_master\_eoe\_stop (ec\_master\_t \* *master*)

Stops the Ethernet-over-EtherCAT processing.

##### Parameters:

*master* EtherCAT master

Definition at line 922 of file master.c.

**11.19.2.21 void ec\_master\_calc\_addressing (ec\_master\_t \* *master*)**

Calculates Advanced Position Addresses.

**Parameters:**

*master* EtherCAT master

Definition at line 1013 of file master.c.

## 11.20 master.h File Reference

### 11.20.1 Detailed Description

EtherCAT master structure.

Definition in file **master.h**.

#### Data Structures

- struct **ec\_stats\_t**  
*Cyclic statistics.*
- struct **ec\_master**  
*EtherCAT master.*

#### Enumerations

- enum **ec\_master\_mode\_t** { **EC\_MASTER\_MODE\_ORPHANED**, **EC\_MASTER\_MODE\_IDLE**, **EC\_MASTER\_MODE\_OPERATION** }  
*EtherCAT master mode.*

#### Functions

- int **ec\_master\_init** (**ec\_master\_t** \*, unsigned int, unsigned int)  
*Master constructor.*
- void **ec\_master\_clear** (struct kobject \*)  
*Master destructor.*
- void **ec\_master\_reset** (**ec\_master\_t** \*)  
*Resets the master.*
- void **ec\_master\_idle\_start** (**ec\_master\_t** \*)  
*Starts the Idle mode.*
- void **ec\_master\_idle\_stop** (**ec\_master\_t** \*)  
*Stops the Idle mode.*
- void **ec\_master\_eoe\_start** (**ec\_master\_t** \*)  
*Starts Ethernet-over-EtherCAT processing on demand.*
- void **ec\_master\_eoe\_stop** (**ec\_master\_t** \*)  
*Stops the Ethernet-over-EtherCAT processing.*
- void **ec\_master\_receive\_datagrams** (**ec\_master\_t** \*, const uint8\_t \*, size\_t)  
*Processes a received frame.*

- void **ec\_master\_queue\_datagram** (ec\_master\_t \*, ec\_datagram\_t \*)  
*Places a datagram in the datagram queue.*
- int **ec\_master\_bus\_scan** (ec\_master\_t \*)  
*Scans the EtherCAT bus for slaves.*
- void **ec\_master\_output\_stats** (ec\_master\_t \*)  
*Output statistics in cyclic mode.*
- void **ec\_master\_clear\_slaves** (ec\_master\_t \*)  
*Clears all slaves.*
- void **ec\_master\_measure\_bus\_time** (ec\_master\_t \*)  
*Measures the time, a frame is on the bus.*
- void **ec\_sync\_config** (const ec\_sii\_sync\_t \*, const ec\_slave\_t \*, uint8\_t \*)  
*Initializes a sync manager configuration page with EEPROM data.*
- void **ec\_fmmu\_config** (const ec\_fmmu\_t \*, const ec\_slave\_t \*, uint8\_t \*)  
*Initializes an FMMU configuration page.*
- void **ec\_master\_calc\_addressing** (ec\_master\_t \*)  
*Calculates Advanced Position Adresses.*

## 11.20.2 Function Documentation

### 11.20.2.1 int ec\_master\_init (ec\_master\_t \* *master*, unsigned int *index*, unsigned int *eoief\_count*)

Master constructor.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*master* EtherCAT master

*index* master index

*eoief\_count* number of EoE interfaces

Definition at line 99 of file master.c.

### 11.20.2.2 void ec\_master\_clear (struct kobject \* *kobj*)

Master destructor.

Removes all pending datagrams, clears the slave list, clears all domains and frees the device.

**Parameters:**

*kobj* kobject of the master

Definition at line 184 of file master.c.

**11.20.2.3 void ec\_master\_reset (ec\_master\_t \* master)**

Resets the master.

Note: This function has to be called, everytime ec\_master\_release() is called, to free the slave list, domains etc.

**Parameters:**

*master* EtherCAT master

Definition at line 218 of file master.c.

**11.20.2.4 void ec\_master\_receive\_datagrams (ec\_master\_t \* master, const uint8\_t \* frame\_data, size\_t size)**

Processes a received frame.

This function is called by the network driver for every received frame.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*master* EtherCAT master

*frame\_data* frame data

*size* size of the received data

Definition at line 414 of file master.c.

**11.20.2.5 int ec\_master\_bus\_scan (ec\_master\_t \* master)**

Scans the EtherCAT bus for slaves.

Creates a list of slave structures for further processing.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*master* EtherCAT master

Definition at line 501 of file master.c.

**11.20.2.6 void ec\_master\_output\_stats (ec\_master\_t \* master)**

Output statistics in cyclic mode.

This function outputs statistical data on demand, but not more often than necessary. The output happens at most once a second.

**Parameters:**

*master* EtherCAT master

Definition at line 529 of file master.c.

**11.20.2.7 void ec\_sync\_config (const ec\_sii\_sync\_t \* sync, const ec\_slave\_t \* slave, uint8\_t \* data)**

Initializes a sync manager configuration page with EEPROM data.

The referenced memory (*data*) must be at least EC\_SYNC\_SIZE bytes.

**Parameters:**

*sync* sync manager

*slave* EtherCAT slave

*data* > configuration memory

Definition at line 641 of file master.c.

**11.20.2.8 void ec\_fmmu\_config (const ec\_fmmu\_t \* fmmu, const ec\_slave\_t \* slave, uint8\_t \* data)**

Initializes an FMMU configuration page.

The referenced memory (*data*) must be at least EC\_FMMU\_SIZE bytes.

**Parameters:**

*fmmu* FMMU

*slave* EtherCAT slave

*data* > configuration memory

Definition at line 672 of file master.c.

## 11.21 module.c File Reference

### 11.21.1 Detailed Description

EtherCAT master driver module.

Definition in file **module.c**.

#### Defines

- **#define COMPILER\_INFO**  
*Compile version info.*

#### Functions

- **int \_\_init ec\_init\_module** (void)  
*Module initialization.*
- **void \_\_exit ec\_cleanup\_module** (void)  
*Module cleanup.*
- **ec\_master\_t \* ec\_find\_master** (unsigned int master\_index)  
*Gets a handle to a certain master.*
- **void ec\_print\_data** (const uint8\_t \*data, size\_t size)  
*Outputs frame contents for debugging purposes.*
- **void ec\_print\_data\_diff** (const uint8\_t \*d1, const uint8\_t \*d2, size\_t size)  
*Outputs frame contents and differences for debugging purposes.*
- **size\_t ec\_state\_string** (uint8\_t states, char \*buffer)  
*Prints slave states in clear text.*
- **ec\_device\_t \* ecdev\_register** (unsigned int master\_index, struct net\_device \*net\_dev, ec\_isr\_t isr, struct module \*module)  
*Connects an EtherCAT device to a certain master.*
- **void ecdev\_unregister** (unsigned int master\_index, ec\_device\_t \*device)  
*Disconnect an EtherCAT device from the master.*
- **int ecdev\_start** (unsigned int master\_index)  
*Starts the master associated with the device.*
- **void ecdev\_stop** (unsigned int master\_index)  
*Stops the master associated with the device.*
- **ec\_master\_t \* ecrt\_request\_master** (unsigned int master\_index)  
*Reserves an EtherCAT master for realtime operation.*



- void **ecrt\_release\_master** (**ec\_master\_t** \*master)  
*Releases a reserved EtherCAT master.*

## Variables

- static int **ec\_master\_count** = 1  
*parameter value, number of masters*
- static int **ec\_eoef\_count** = 0  
*parameter value, number of EoE interf.*
- static struct list\_head **ec\_masters**  
*list of masters*

## 11.21.2 Define Documentation

### 11.21.2.1 #define COMPILE\_INFO

#### Value:

```
EC_STR(EC_MASTER_VERSION_MAIN) \  
    ". " EC_STR(EC_MASTER_VERSION_SUB) \  
    " (" EC_MASTER_VERSION_EXTRA ") " \  
    " - rev. " EC_STR(SVNREV) \  
    ", compiled by " EC_STR(USER) \  
    " at " __DATE__ " " __TIME__
```

Compile version info.

Definition at line 60 of file module.c.

## 11.21.3 Function Documentation

### 11.21.3.1 int \_\_init ec\_init\_module (void)

Module initialization.

Initializes *ec\_master\_count* masters.

#### Returns:

0 on success, else < 0

Definition at line 97 of file module.c.

### 11.21.3.2 void \_\_exit ec\_cleanup\_module (void)

Module cleanup.

Clears all master instances.

Definition at line 152 of file module.c.

**11.21.3.3 ec\_master\_t\* ec\_find\_master (unsigned int *master\_index*)**

Gets a handle to a certain master.

**Returns:**

pointer to master

**Parameters:**

*master\_index* master index

Definition at line 174 of file module.c.

**11.21.3.4 void ec\_print\_data (const uint8\_t \* *data*, size\_t *size*)**

Outputs frame contents for debugging purposes.

**Parameters:**

*data* pointer to data

*size* number of bytes to output

Definition at line 192 of file module.c.

**11.21.3.5 void ec\_print\_data\_diff (const uint8\_t \* *d1*, const uint8\_t \* *d2*, size\_t *size*)**

Outputs frame contents and differences for debugging purposes.

**Parameters:**

*d1* first data

*d2* second data

*size* number of bytes to output

Definition at line 215 of file module.c.

**11.21.3.6 size\_t ec\_state\_string (uint8\_t *states*, char \* *buffer*)**

Prints slave states in clear text.

**Parameters:**

*states* slave states

*buffer* target buffer (min. 25 bytes)

Definition at line 240 of file module.c.

## 11.22 slave.c File Reference

### 11.22.1 Detailed Description

EtherCAT slave methods.

Definition in file `slave.c`.

#### Functions

- `ssize_t ec_show_slave_attribute` (struct kobject \*kobj, struct attribute \*attr, char \*buffer)  
*Formats attribute data for SysFS read access.*
- `ssize_t ec_store_slave_attribute` (struct kobject \*kobj, struct attribute \*attr, const char \*buffer, size\_t size)  
*Formats attribute data for SysFS write access.*
- `int ec_slave_init` (ec\_slave\_t \*slave, ec\_master\_t \*master, uint16\_t ring\_position, uint16\_t station\_address)  
*Slave constructor.*
- `void ec_slave_clear` (struct kobject \*kobj)  
*Slave destructor.*
- `int ec_slave_fetch_strings` (ec\_slave\_t \*slave, const uint8\_t \*data)  
*Fetches data from a STRING category.*
- `void ec_slave_fetch_general` (ec\_slave\_t \*slave, const uint8\_t \*data)  
*Fetches data from a GENERAL category.*
- `int ec_slave_fetch_sync` (ec\_slave\_t \*slave, const uint8\_t \*data, size\_t word\_count)  
*Fetches data from a SYNC MANAGER category.*
- `int ec_slave_fetch_pdo` (ec\_slave\_t \*slave, const uint8\_t \*data, size\_t word\_count, ec\_sii\_pdo\_type\_t pdo\_type)  
*Fetches data from a [RT]XPDO category.*
- `int ec_slave_locate_string` (ec\_slave\_t \*slave, unsigned int index, char \*\*ptr)  
*Searches the string list for an index and allocates a new string.*
- `int ec_slave_prepare_fmmu` (ec\_slave\_t \*slave, const ec\_domain\_t \*domain, const ec\_sii\_sync\_t \*sync)  
*Prepares an FMMU configuration.*
- `size_t ec_slave_info` (const ec\_slave\_t \*slave, char \*buffer)  
*Outputs all information about a certain slave.*
- `ssize_t ec_slave_write_eeprom` (ec\_slave\_t \*slave, const uint8\_t \*data, size\_t size)  
*Schedules an EEPROM write operation.*

- `uint16_t ec_slave_calc_sync_size` (`const ec_slave_t *slave`, `const ec_sii_sync_t *sync`)  
*Calculates the size of a sync manager by evaluating PDO sizes.*
- `int ec_slave_is_coupler` (`const ec_slave_t *slave`)
- `int ec_slave_conf_sdo` (`ec_slave_t *slave`, `uint16_t sdo_index`, `uint8_t sdo_subindex`, `const uint8_t *data`, `size_t size`)
- `int ecrt_slave_conf_sdo8` (`ec_slave_t *slave`, `uint16_t sdo_index`, `uint8_t sdo_subindex`, `uint8_t value`)
- `int ecrt_slave_conf_sdo16` (`ec_slave_t *slave`, `uint16_t sdo_index`, `uint8_t sdo_subindex`, `uint16_t value`)
- `int ecrt_slave_conf_sdo32` (`ec_slave_t *slave`, `uint16_t sdo_index`, `uint8_t sdo_subindex`, `uint32_t value`)
- `int ecrt_slave_pdo_size` (`ec_slave_t *slave`, `uint16_t pdo_index`, `uint8_t pdo_subindex`, `size_t size`)

## Variables

- `const ec_code_msg_t al_status_messages []`  
*Application layer status messages.*

## 11.22.2 Function Documentation

### 11.22.2.1 `ssize_t ec_show_slave_attribute` (`struct kobject *kobj`, `struct attribute *attr`, `char *buffer`)

Formats attribute data for SysFS read access.

#### Returns:

number of bytes to read

#### Parameters:

*kobj* slave's kobject  
*attr* attribute  
*buffer* memory to store data

Definition at line 733 of file slave.c.

### 11.22.2.2 `ssize_t ec_store_slave_attribute` (`struct kobject *kobj`, `struct attribute *attr`, `const char *buffer`, `size_t size`)

Formats attribute data for SysFS write access.

#### Returns:

number of bytes processed, or negative error code

#### Parameters:

*kobj* slave's kobject  
*attr* attribute  
*buffer* memory with data  
*size* size of data to store

Definition at line 781 of file slave.c.

**11.22.2.3 int ec\_slave\_init (ec\_slave\_t \* slave, ec\_master\_t \* master, uint16\_t ring\_position, uint16\_t station\_address)**

Slave constructor.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave

*master* EtherCAT master

*ring\_position* ring position

*station\_address* station address to configure

Definition at line 94 of file slave.c.

**11.22.2.4 void ec\_slave\_clear (struct kobject \* kobj)**

Slave destructor.

**Parameters:**

*kobj* kobject of the slave

Definition at line 177 of file slave.c.

**11.22.2.5 int ec\_slave\_fetch\_strings (ec\_slave\_t \* slave, const uint8\_t \* data)**

Fetches data from a STRING category.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave

*data* category data

Definition at line 260 of file slave.c.

**11.22.2.6 void ec\_slave\_fetch\_general (ec\_slave\_t \* slave, const uint8\_t \* data)**

Fetches data from a GENERAL category.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave

*data* category data

Definition at line 298 of file slave.c.

**11.22.2.7** `int ec_slave_fetch_sync (ec_slave_t * slave, const uint8_t * data, size_t word_count)`

Fetches data from a SYNC MANAGER category.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave

*data* category data

*word\_count* number of words

Definition at line 321 of file slave.c.

**11.22.2.8** `int ec_slave_fetch_pdo (ec_slave_t * slave, const uint8_t * data, size_t word_count, ec_sii_pdo_type_t pdo_type)`

Fetches data from a [RT]XPDO category.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave

*data* category data

*word\_count* number of words

*pdo\_type* PDO type

Definition at line 357 of file slave.c.

**11.22.2.9** `int ec_slave_locate_string (ec_slave_t * slave, unsigned int index, char ** ptr)`

Searches the string list for an index and allocates a new string.

**Returns:**

0 in case of success, else < 0

**Todo**

documentation

**Parameters:**

*slave* EtherCAT slave

*index* string index

*ptr* Address of the string pointer

Definition at line 419 of file slave.c.

**11.22.2.10** `int ec_slave_prepare_fmmu (ec_slave_t * slave, const ec_domain_t * domain, const ec_sii_sync_t * sync)`

Prepares an FMMU configuration.

Configuration data for the FMMU is saved in the slave structure and is written to the slave in `ecrt_master_activate()`(p. 18). The FMMU configuration is done in a way, that the complete data range of the corresponding sync manager is covered. Seperate FMMUs are configured for each domain. If the FMMU configuration is already prepared, the function returns with success.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave

*domain* domain

*sync* sync manager

Definition at line 475 of file slave.c.

**11.22.2.11** `size_t ec_slave_info (const ec_slave_t * slave, char * buffer)`

Outputs all information about a certain slave.

**Parameters:**

*slave* EtherCAT slave

*buffer* Output buffer

Definition at line 509 of file slave.c.

**11.22.2.12** `ssize_t ec_slave_write_eeprom (ec_slave_t * slave, const uint8_t * data, size_t size)`

Schedules an EEPROM write operation.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave

*data* new EEPROM data

*size* size of data in bytes

Definition at line 656 of file slave.c.

**11.22.2.13** `uint16_t ec_slave_calc_sync_size (const ec_slave_t * slave, const ec_sii_sync_t * sync)`

Calculates the size of a sync manager by evaluating PDO sizes.

**Returns:**

sync manager size

**Parameters:**

*slave* EtherCAT slave

*sync* sync manager

Definition at line 825 of file slave.c.

**11.22.2.14 int ec\_slave\_is\_coupler (const ec\_slave\_t \* slave)****Returns:**

non-zero if slave is a bus coupler

**Parameters:**

*slave* EtherCAT slave

Definition at line 858 of file slave.c.

**11.22.2.15 int ec\_slave\_conf\_sdo (ec\_slave\_t \* slave, uint16\_t sdo\_index, uint8\_t sdo\_subindex, const uint8\_t \* data, size\_t size)****Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave

*sdo\_index* SDO index

*sdo\_subindex* SDO subindex

*data* SDO data

*size* SDO size in bytes

Definition at line 871 of file slave.c.



## 11.23 slave.h File Reference

### 11.23.1 Detailed Description

EtherCAT slave structure.

Definition in file `slave.h`.

#### Data Structures

- struct `ec_sii_string_t`  
*String object (EEPROM).*
- struct `ec_sii_sync_t`  
*Sync manager configuration (EEPROM).*
- struct `ec_sii_pdo_t`  
*PDO description (EEPROM).*
- struct `ec_sii_pdo_entry_t`  
*PDO entry description (EEPROM).*
- struct `ec_sdo_t`  
*CANopen SDO.*
- struct `ec_sdo_entry_t`  
*CANopen SDO entry.*
- struct `ec_sdo_data_t`
- struct `ec_fmmu_t`  
*FMMU configuration.*
- struct `ec_varsize_t`  
*Variable-sized field information.*
- struct `ec_slave`  
*EtherCAT slave.*

#### Enumerations

- enum `ec_slave_state_t` {  
    **EC\_SLAVE\_STATE\_UNKNOWN** = 0x00, **EC\_SLAVE\_STATE\_INIT** = 0x01, **EC\_SLAVE\_STATE\_PREOP** = 0x02, **EC\_SLAVE\_STATE\_SAVEOP** = 0x04,  
    **EC\_SLAVE\_STATE\_OP** = 0x08, **EC\_ACK** = 0x10 }  
*State of an EtherCAT slave.*

- enum {  
**EC\_MBOX\_AOE** = 0x01, **EC\_MBOX\_EOE** = 0x02, **EC\_MBOX\_COE** = 0x04, **EC\_MBOX\_FOE** = 0x08,  
**EC\_MBOX\_SOE** = 0x10, **EC\_MBOX\_VOE** = 0x20 }  
*Supported mailbox protocols.*
- enum **ec\_sii\_pdo\_type\_t** { **EC\_RX\_PDO**, **EC\_TX\_PDO** }  
*PDO type.*

## Functions

- int **ec\_slave\_init** (**ec\_slave\_t** \*, **ec\_master\_t** \*, uint16\_t, uint16\_t)  
*Slave constructor.*
- void **ec\_slave\_clear** (struct kobject \*)  
*Slave destructor.*
- int **ec\_slave\_prepare\_fmmu** (**ec\_slave\_t** \*, const **ec\_domain\_t** \*, const **ec\_sii\_sync\_t** \*)  
*Prepares an FMMU configuration.*
- int **ec\_slave\_fetch\_strings** (**ec\_slave\_t** \*, const uint8\_t \*)  
*Fetches data from a STRING category.*
- void **ec\_slave\_fetch\_general** (**ec\_slave\_t** \*, const uint8\_t \*)  
*Fetches data from a GENERAL category.*
- int **ec\_slave\_fetch\_sync** (**ec\_slave\_t** \*, const uint8\_t \*, size\_t)  
*Fetches data from a SYNC MANAGER category.*
- int **ec\_slave\_fetch\_pdo** (**ec\_slave\_t** \*, const uint8\_t \*, size\_t, **ec\_sii\_pdo\_type\_t**)  
*Fetches data from a [RT]XPDO category.*
- int **ec\_slave\_locate\_string** (**ec\_slave\_t** \*, unsigned int, char \*\*)  
*Searches the string list for an index and allocates a new string.*
- uint16\_t **ec\_slave\_calc\_sync\_size** (const **ec\_slave\_t** \*, const **ec\_sii\_sync\_t** \*)  
*Calculates the size of a sync manager by evaluating PDO sizes.*
- int **ec\_slave\_is\_coupler** (const **ec\_slave\_t** \*)

## 11.23.2 Enumeration Type Documentation

### 11.23.2.1 enum ec\_slave\_state\_t

State of an EtherCAT slave.

#### Enumerator:

**EC\_SLAVE\_STATE\_UNKNOWN** unknown state

*EC\_SLAVE\_STATE\_INIT* INIT state (no mailbox communication, no IO).  
*EC\_SLAVE\_STATE\_PREOP* PREOP state (mailbox communication, no IO).  
*EC\_SLAVE\_STATE\_SAVEOP* SAVEOP (mailbox communication and input update).  
*EC\_SLAVE\_STATE\_OP* OP (mailbox communication and input/output update).  
*EC\_ACK* Acknowledge bit (no state).

Definition at line 58 of file slave.h.

### 11.23.2.2 anonymous enum

Supported mailbox protocols.

#### Enumerator:

*EC\_MBOX\_AOE* ADS-over-EtherCAT.  
*EC\_MBOX\_EOE* Ethernet-over-EtherCAT.  
*EC\_MBOX\_COE* CANopen-over-EtherCAT.  
*EC\_MBOX\_FOE* File-Access-over-EtherCAT.  
*EC\_MBOX\_SOE* Servo-Profile-over-EtherCAT.  
*EC\_MBOX\_VOE* Vendor specific.

Definition at line 81 of file slave.h.

### 11.23.2.3 enum ec\_sii\_pdo\_type\_t

PDO type.

#### Enumerator:

*EC\_RX\_PDO* Receive PDO.  
*EC\_TX\_PDO* Transmit PDO.

Definition at line 128 of file slave.h.

## 11.23.3 Function Documentation

### 11.23.3.1 int ec\_slave\_init (ec\_slave\_t \* slave, ec\_master\_t \* master, uint16\_t ring\_position, uint16\_t station\_address)

Slave constructor.

#### Returns:

0 in case of success, else < 0

#### Parameters:

*slave* EtherCAT slave  
*master* EtherCAT master  
*ring\_position* ring position  
*station\_address* station address to configure

Definition at line 94 of file slave.c.

### 11.23.3.2 `int ec_slave_prepare_fmmu (ec_slave_t * slave, const ec_domain_t * domain, const ec_sii_sync_t * sync)`

Prepares an FMMU configuration.

Configuration data for the FMMU is saved in the slave structure and is written to the slave in `ecrt_master_activate()`(p. 18). The FMMU configuration is done in a way, that the complete data range of the corresponding sync manager is covered. Seperate FMMUs are configured for each domain. If the FMMU configuration is already prepared, the function returns with success.

#### Returns:

0 in case of success, else < 0

#### Parameters:

*slave* EtherCAT slave

*domain* domain

*sync* sync manager

Definition at line 475 of file slave.c.

### 11.23.3.3 `int ec_slave_fetch_strings (ec_slave_t * slave, const uint8_t * data)`

Fetches data from a STRING category.

#### Returns:

0 in case of success, else < 0

#### Parameters:

*slave* EtherCAT slave

*data* category data

Definition at line 260 of file slave.c.

### 11.23.3.4 `void ec_slave_fetch_general (ec_slave_t * slave, const uint8_t * data)`

Fetches data from a GENERAL category.

#### Returns:

0 in case of success, else < 0

#### Parameters:

*slave* EtherCAT slave

*data* category data

Definition at line 298 of file slave.c.

### 11.23.3.5 `int ec_slave_fetch_sync (ec_slave_t * slave, const uint8_t * data, size_t word_count)`

Fetches data from a SYNC MANAGER category.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave

*data* category data

*word\_count* number of words

Definition at line 321 of file slave.c.

**11.23.3.6 int ec\_slave\_fetch\_pdo (ec\_slave\_t \* slave, const uint8\_t \* data, size\_t word\_count, ec\_sii\_pdo\_type\_t pdo\_type)**

Fetches data from a [RT]XPDO category.

**Returns:**

0 in case of success, else < 0

**Parameters:**

*slave* EtherCAT slave

*data* category data

*word\_count* number of words

*pdo\_type* PDO type

Definition at line 357 of file slave.c.

**11.23.3.7 int ec\_slave\_locate\_string (ec\_slave\_t \* slave, unsigned int index, char \*\* ptr)**

Searches the string list for an index and allocates a new string.

**Returns:**

0 in case of success, else < 0

**Todo**

documentation

**Parameters:**

*slave* EtherCAT slave

*index* string index

*ptr* Address of the string pointer

Definition at line 419 of file slave.c.

**11.23.3.8 uint16\_t ec\_slave\_calc\_sync\_size (const ec\_slave\_t \* slave, const ec\_sii\_sync\_t \* sync)**

Calculates the size of a sync manager by evaluating PDO sizes.

**Returns:**

sync manager size

**Parameters:**

*slave* EtherCAT slave

*sync* sync manager

Definition at line 825 of file slave.c.

**11.23.3.9 int ec\_slave\_is\_coupler (const ec\_slave\_t \* slave)****Returns:**

non-zero if slave is a bus coupler

**Parameters:**

*slave* EtherCAT slave

Definition at line 858 of file slave.c.

## **Chapter 12**

# **IgH EtherCAT master Page Documentation**

### **12.1 Todo List**

Global `ec_slave_locate_string`(p. 144) documentation

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